

FEDERATION CYNOLOGIQUE INTERNATIONALE (FCI) (AISBL)

Place Albert 1^{er}, 13, B – 6530 Thuin (Belgique), tel : +32.71.59.12.38, internet: <https://www.fci.be>

Overview of the signs

1 POINT	101 DOWN	102 DOWN	103 WALK AROUND	104 DOWN WALK AROUND	105 ABOUT TURN RIGHT	106 ABOUT TURN LEFT	107 LOOP RIGHT	108 LOOP LEFT	109 270° RIGHT	110 270° LEFT
111 360° RIGHT	112 360° LEFT	113 TURN AROUND DOG BEHIND	114 90° RIGHT TURN	115 90° LEFT TURN	116 SLOW PACE	117 RUN	118 NORMAL PACE	119 SPIRAL RIGHT	120 SPIRAL LEFT	121 SINGLE SLALOM
122 DOUBLE SLALOM	2 POINTS	201 2 x TURN AROUND DOG BEHIND	202 DOUBLE 180° TURN RIGHT THEN LEFT	203 DOUBLE 180° TURN LEFT THEN RIGHT	204 DOWN SIT	205 STAND	206 STAND SIT	207 STAND DOWN	208 STAND WALK AROUND	209 CALL FRONT RIGHT TO LEFT
210 CALL FRONT LEFT TO LEFT	211 1 STEP FORWARD TURN RIGHT 1 STEP CALL	212 1 STEP FORWARD TURN LEFT 1 STEP CALL	213 180° RIGHT TURN FORWARD	214 180° LEFT TURN FORWARD	215 180° RIGHT TURN	216 180° LEFT TURN	217 TURN RIGHT 1 STEP	218 TURN LEFT 1 STEP	219 1 STEP STAND 2 STEPS 3 STEPS DOWN	220 SPIN
221 DISTRACTIONS	222 SEND OVER JUMP	3 POINTS	301 SIDE STEP RIGHT	302 SIDE STEP LEFT	303 SIDE STEP RIGHT	304 SIDE STEP LEFT	305 1 STEP BACK 2 STEPS BACK	306 CALL FRONT 1 STEP BACK STAND 2 STEPS BACK 3 STEPS BACK DOWN	307 STAND STAND 180° RIGHT TURN	308 STAND STAND 180° LEFT TURN
309 STAND, CIRCLE AROUND HANDLER, STAND	310 TURN TOWARD	311 SIDE SHIFT BEHIND	312 SIDE SHIFT BETWEEN LEGS	313 BOTH ABOUT TURN RIGHT	314 BOTH ABOUT TURN LEFT	315 SIDE SHIFT BEHIND	316 SIDE SHIFT IN FRONT	317 MOVING STAND WALK AROUND	318 MOVING DOWN WALK AROUND	319 STAND WALK FORWARD
320 SEND OVER TWO JUMPS	321 TURN AROUND RECALL	322 TURN AROUND RECALL FRONT RIGHT TO LEFT	323 TURN AROUND RECALL FRONT LEFT TO LEFT	4 POINTS	401 2 SIDE STEPS RIGHT	402 2 SIDE STEPS LEFT	403 2 SIDE STEPS RIGHT	404 2 SIDE STEPS LEFT	405 TURN APART	406 SIDE SHIFT IN FRONT
407 CIRCLE AROUND HANDLER	408 MOVING SIT WALK FORWARD	409 MOVING DOWN WALK FORWARD	410 SEND AWAY STAND	411 CALL FRONT STAND BACK AWAY STAND	412 BACKWARDS 3 STEPS	413 1 STEP BACK STAND 2 STEPS BACK 3 STEPS BACK DOWN	414 90° TURN RIGHT STAND 90° TURN RIGHT 90° TURN RIGHT DOWN	415 90° TURN LEFT STAND 90° TURN LEFT 90° TURN LEFT DOWN	416 CALL FRONT SIDE STEP LEFT SIDE STEP RIGHT	417 90° TURN LEFT AROUND CONE
418 90° TURN RIGHT AROUND CONE	419 MOVING SIT WALK AROUND	420 RECALL OVER JUMP	421 TURN AROUND RECALL OVER JUMP	422 TURN AROUND BACK AWAY DOWN RECALL	FINISH	START				

Effective 1/01/2024

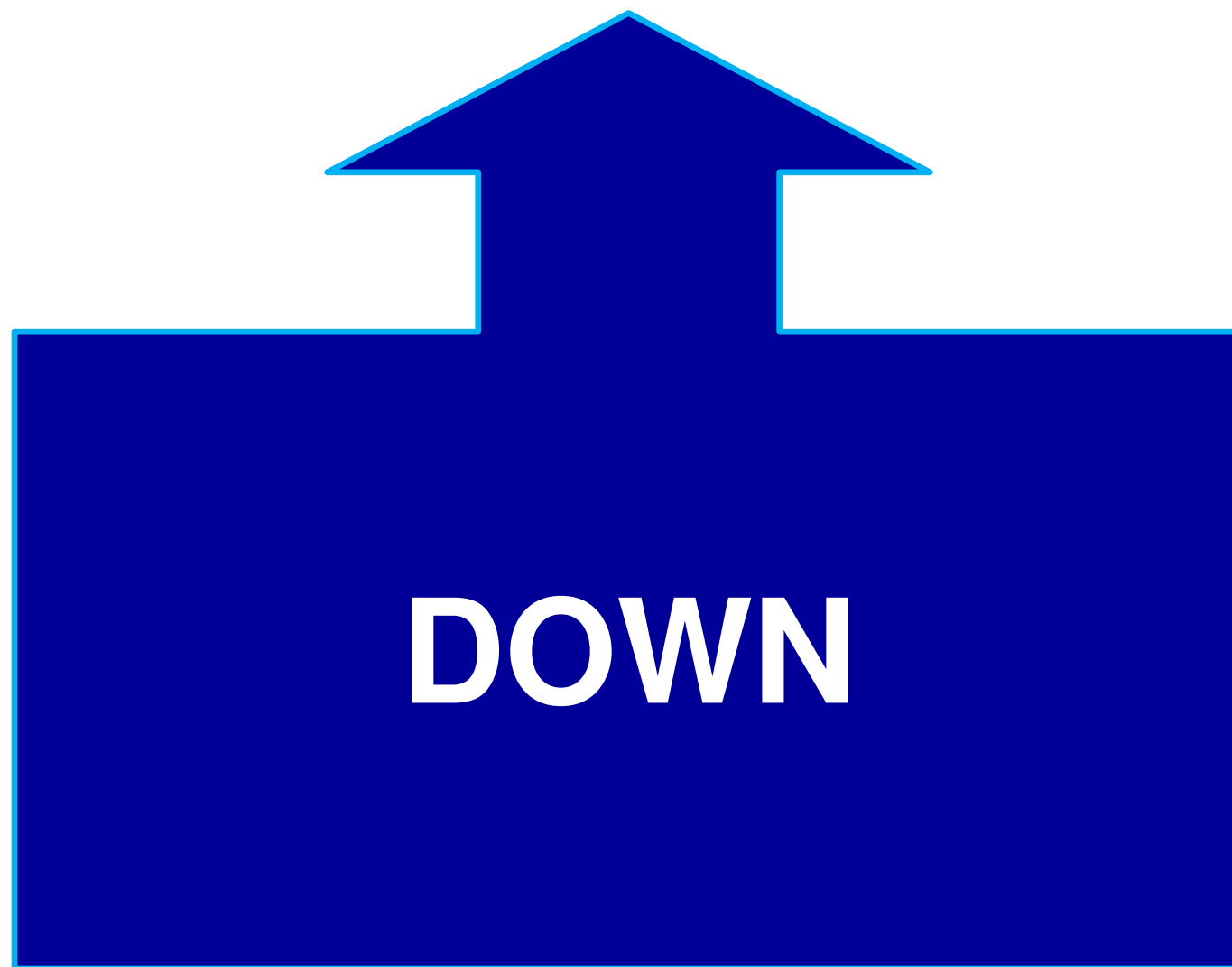
START

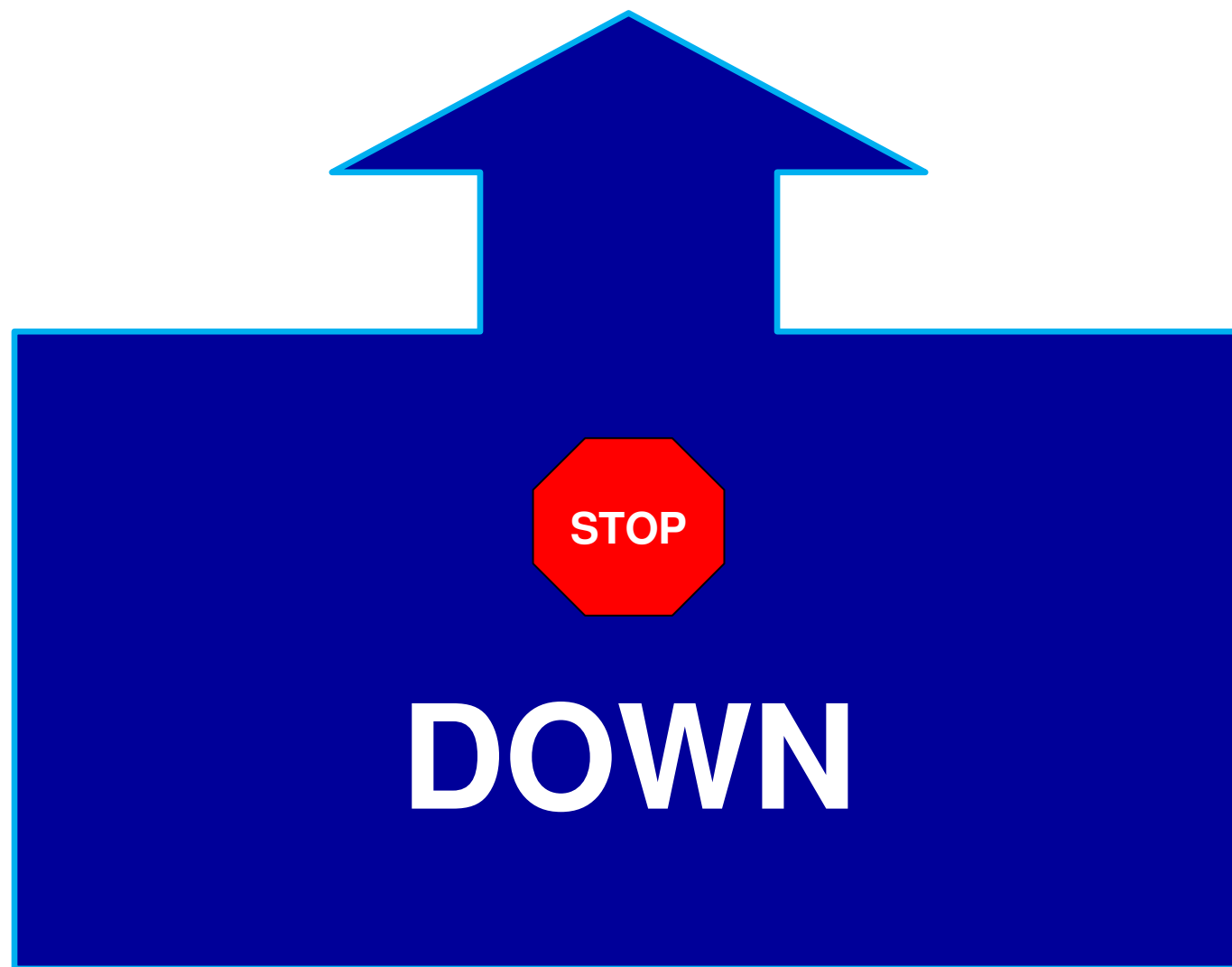




1 POINT





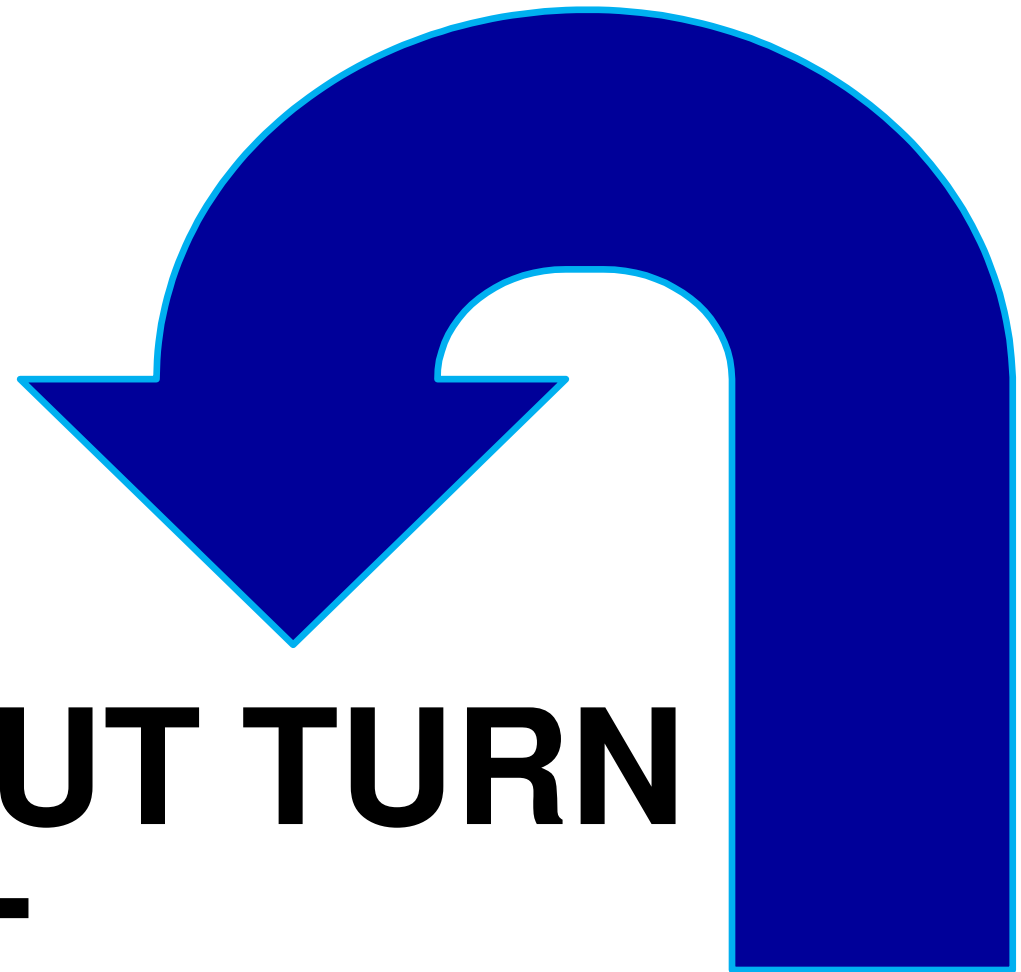








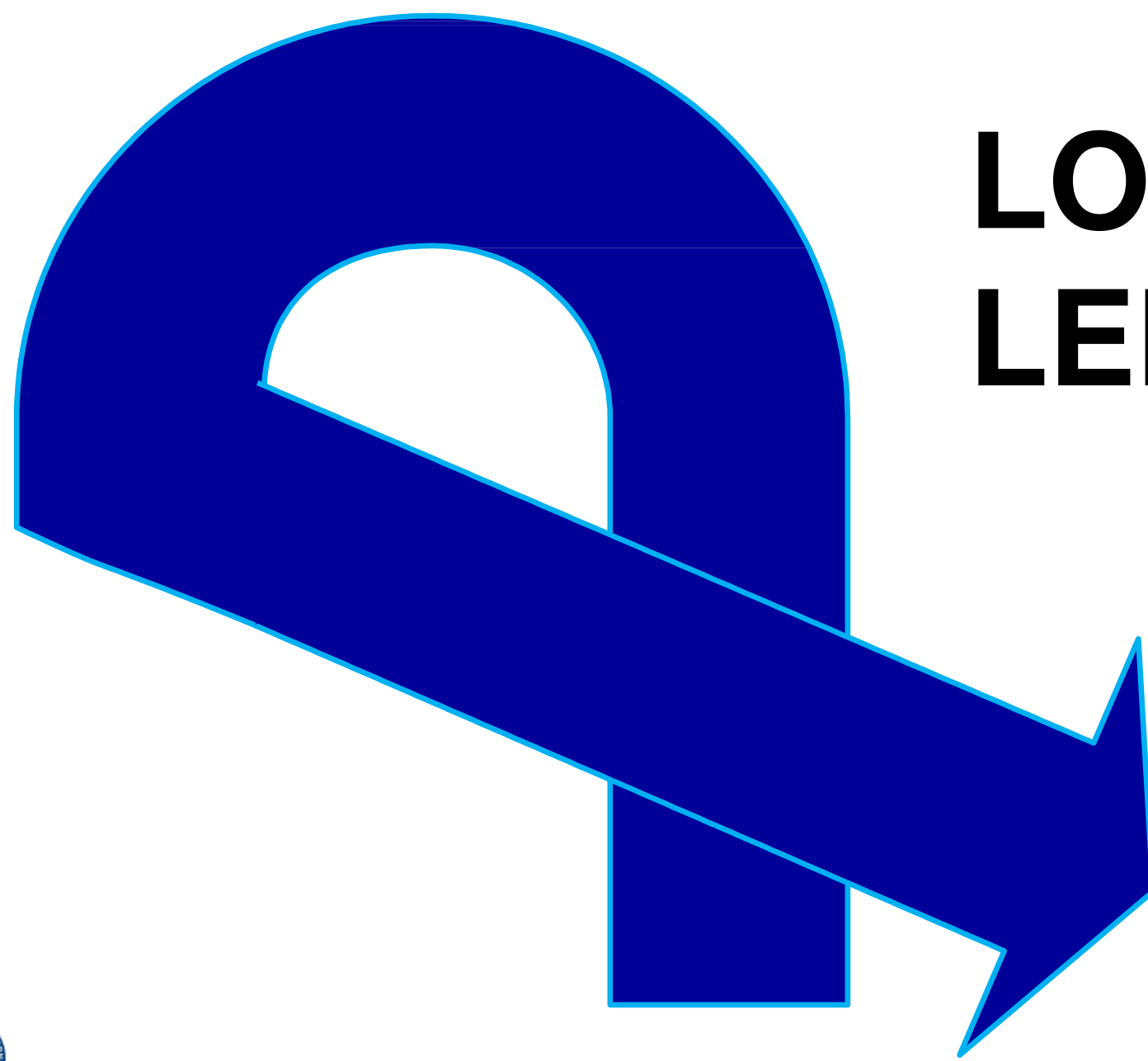
**ABOUT TURN
RIGHT**



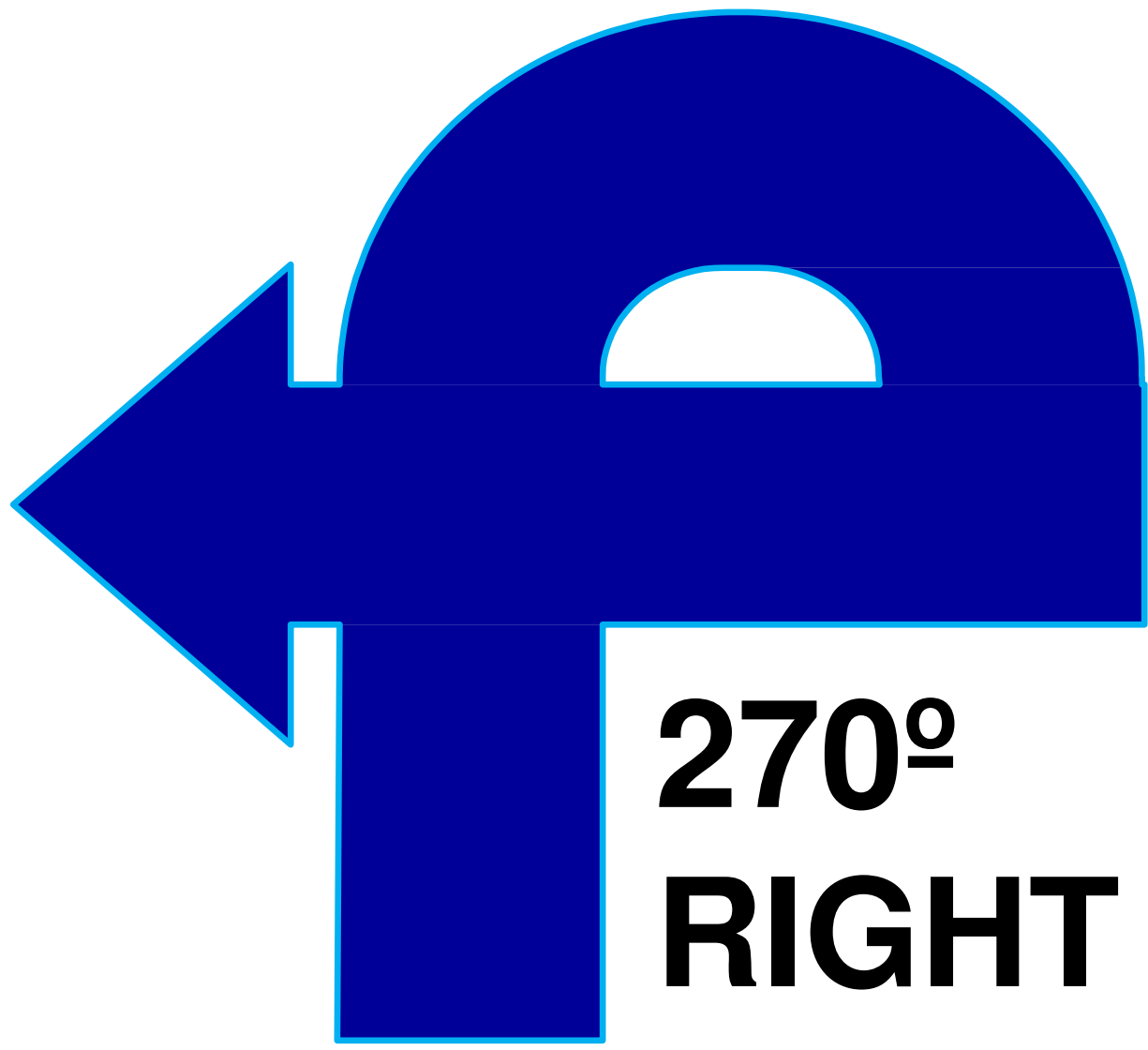
**ABOUT TURN
LEFT**

**LOOP
RIGHT**

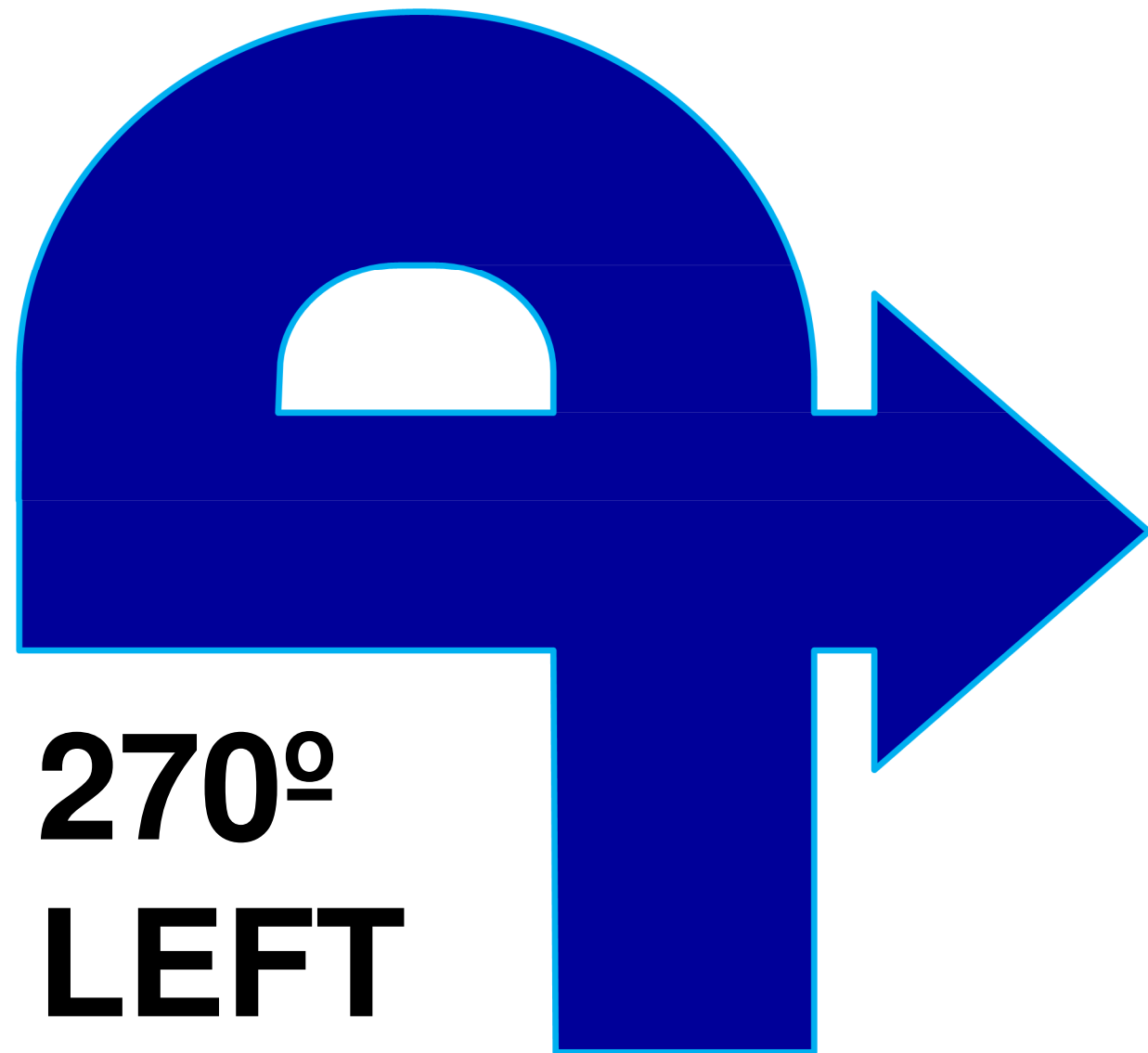




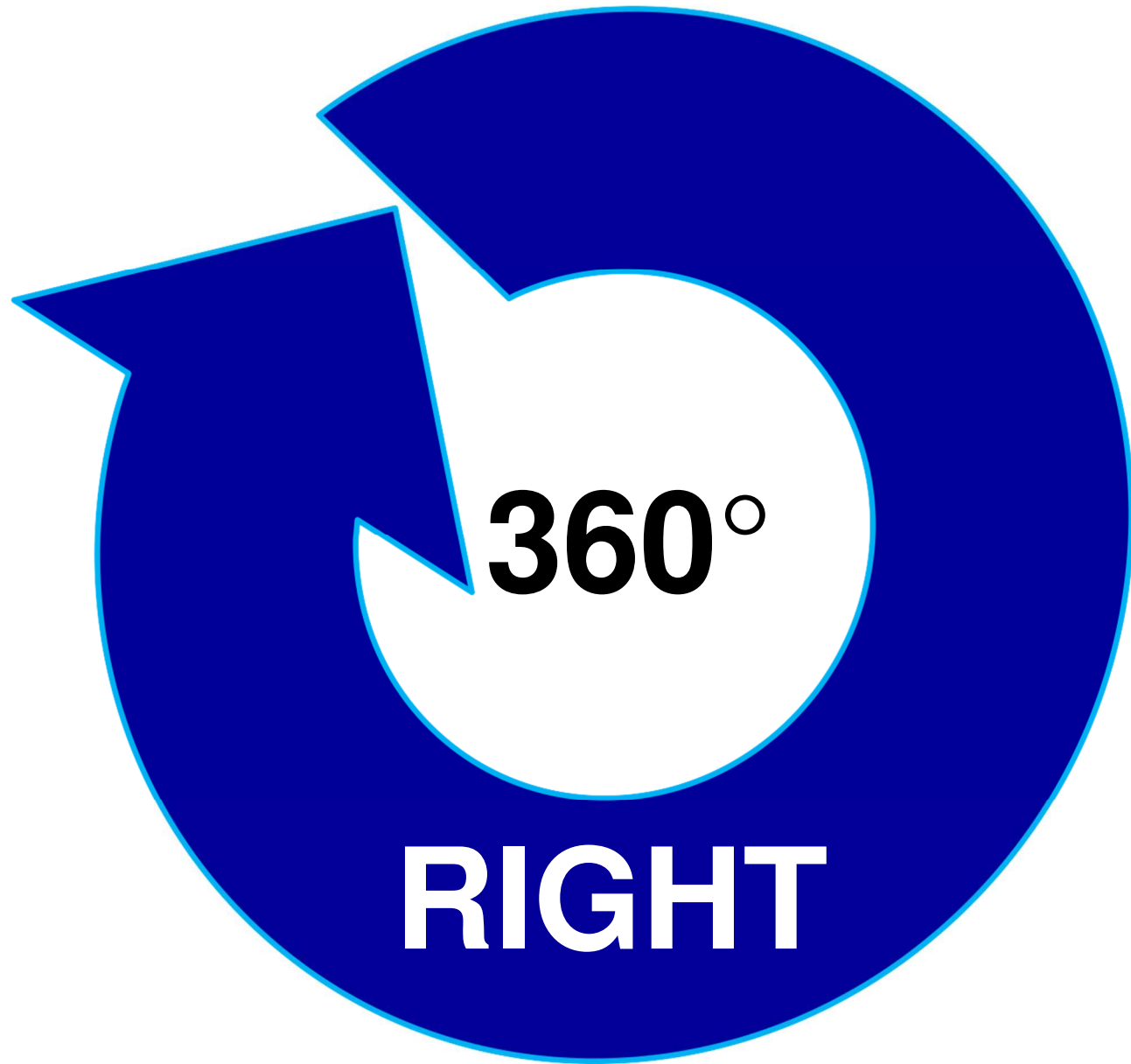
**LOOP
LEFT**

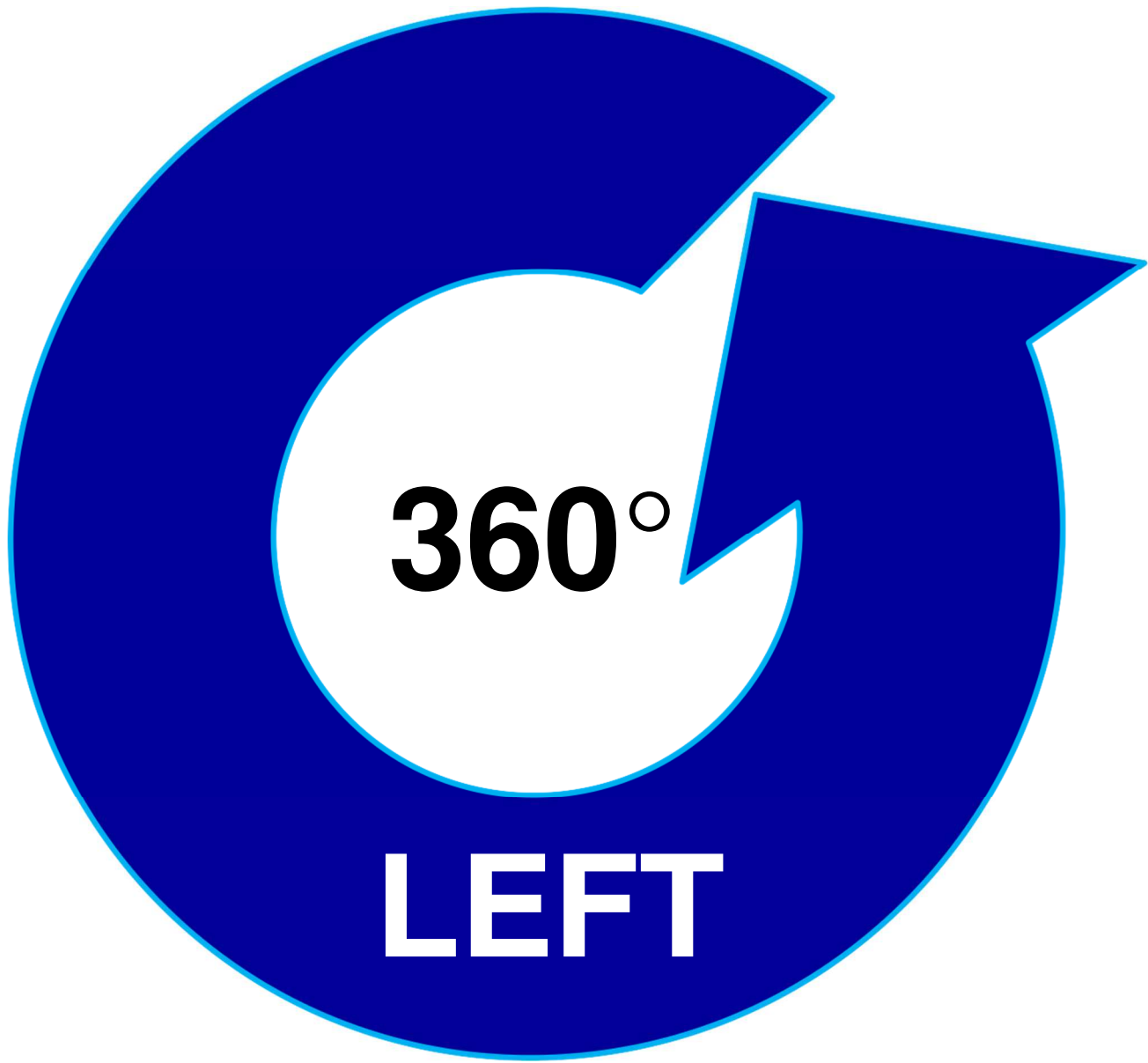


270°
RIGHT

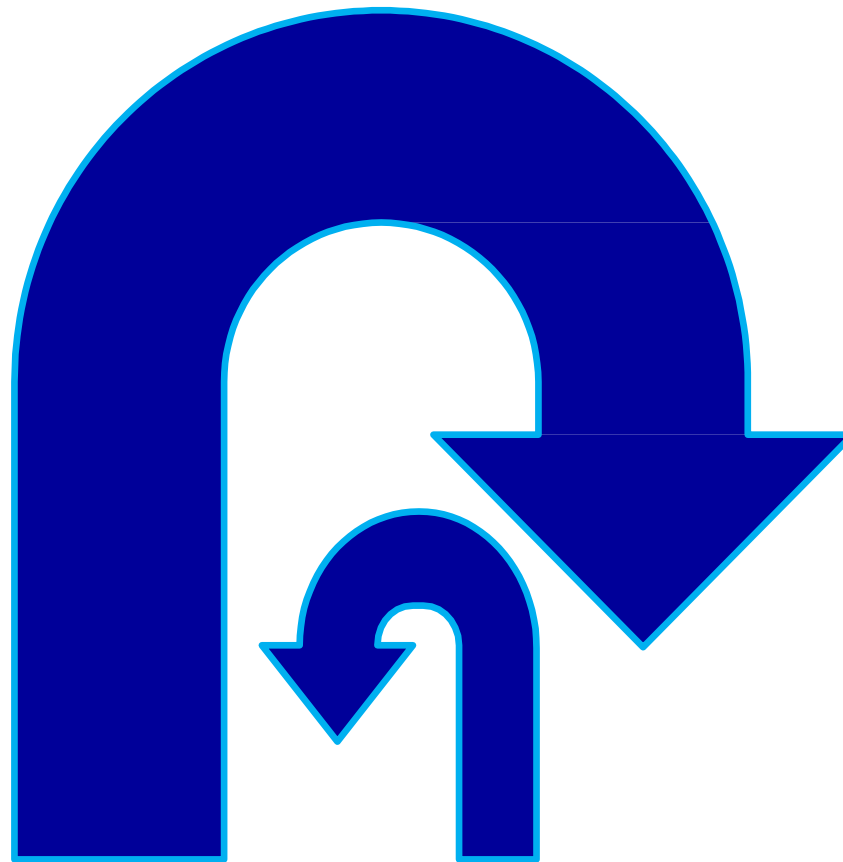


270°
LEFT

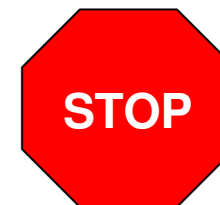
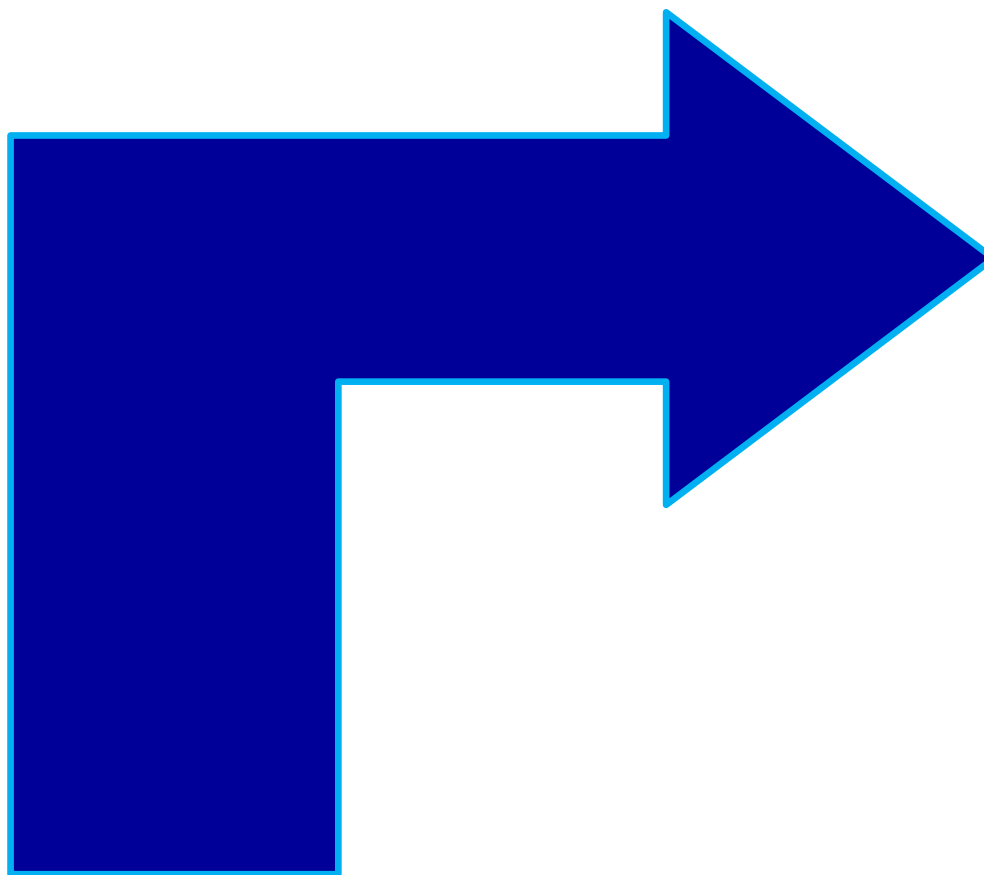




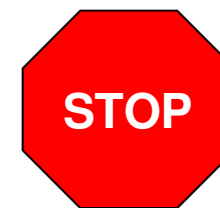
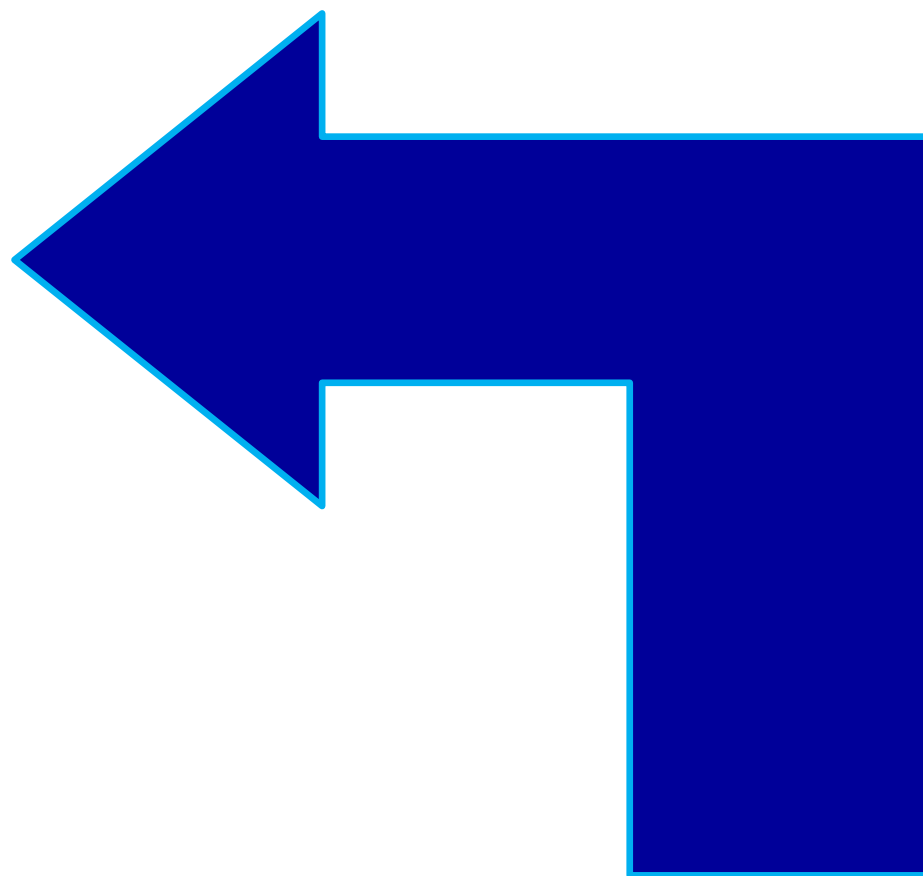
TURN AROUND DOG BEHIND



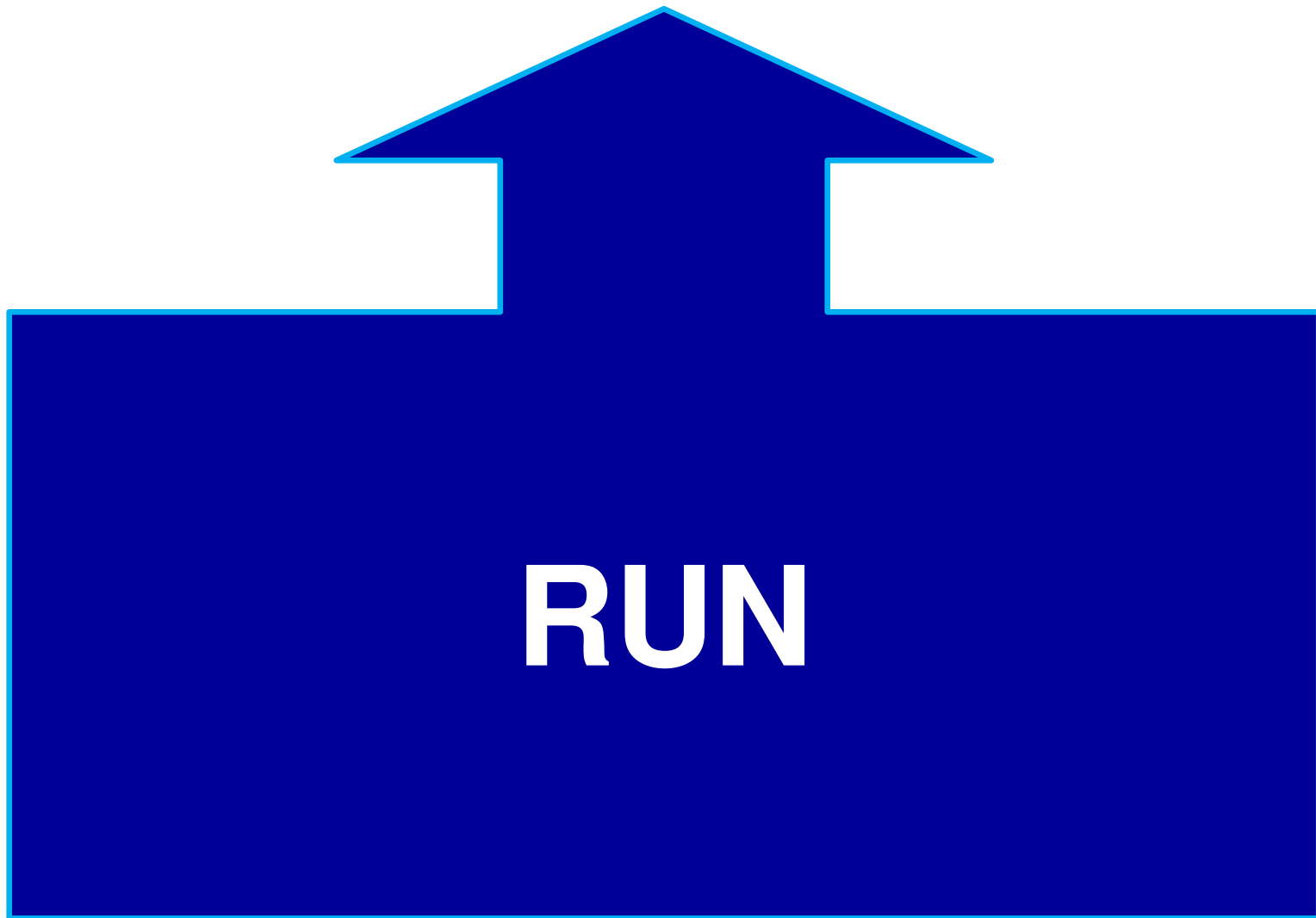
90° RIGHT TURN



90° LEFT TURN

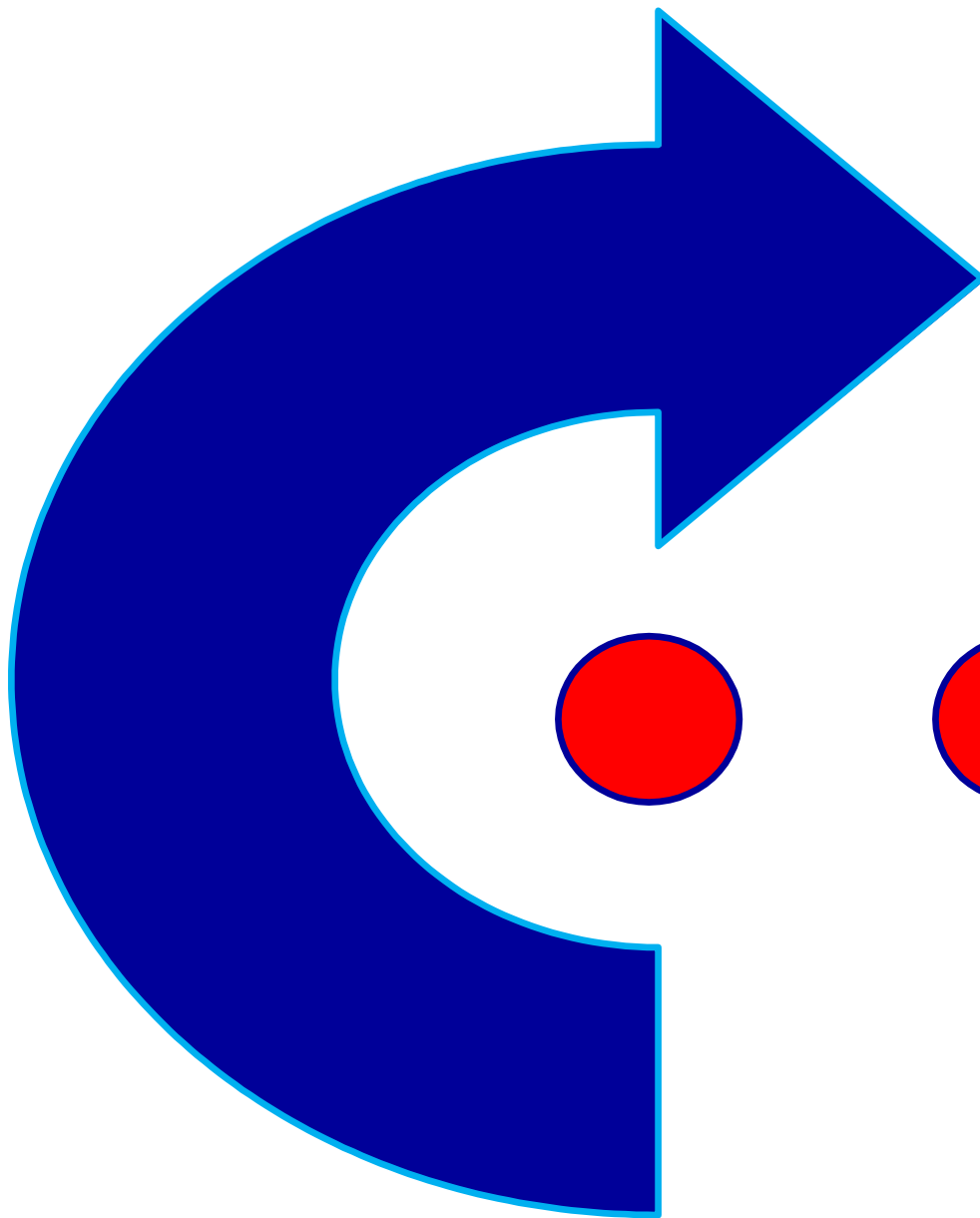






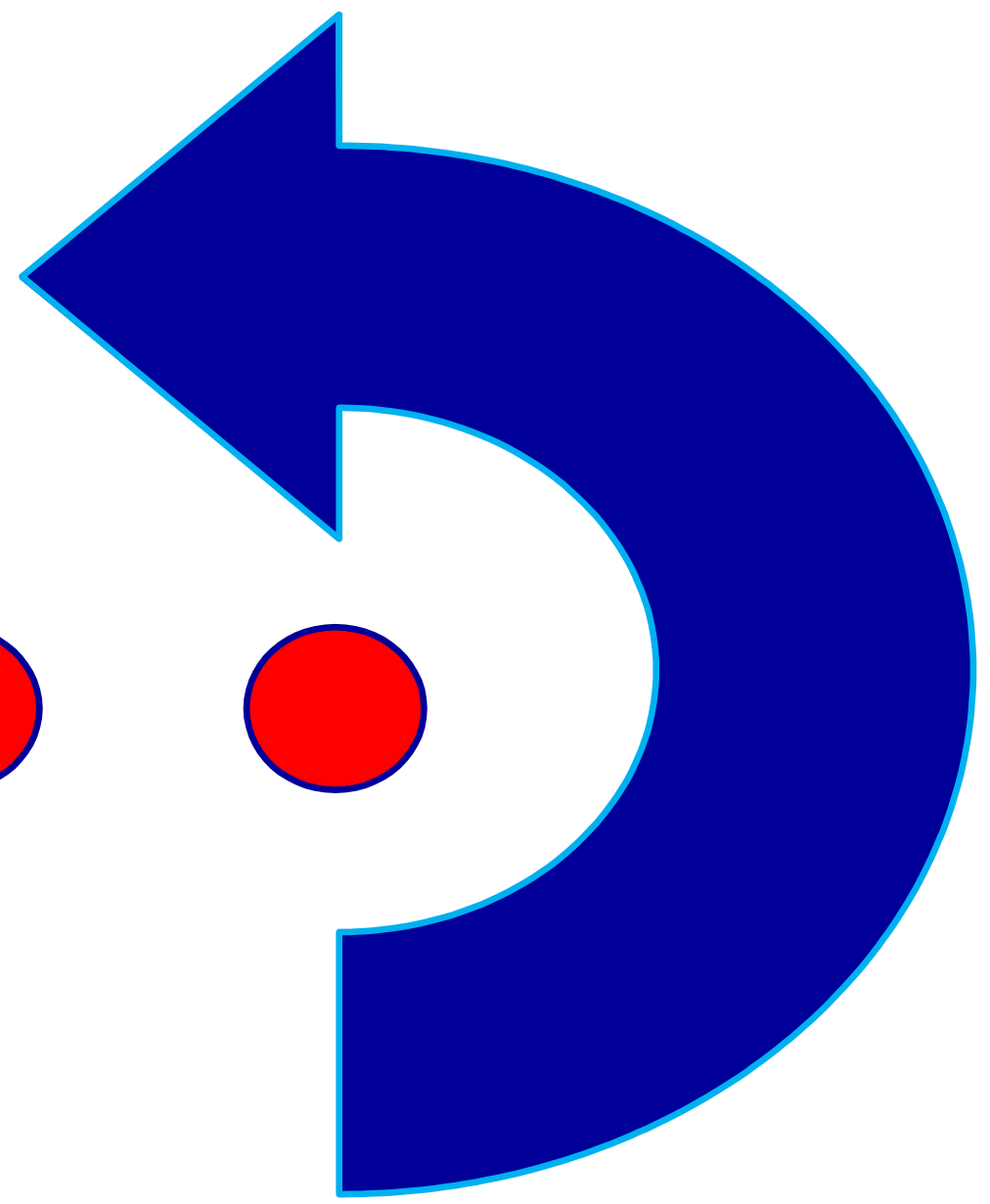
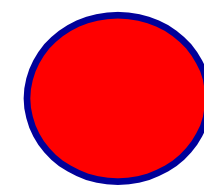
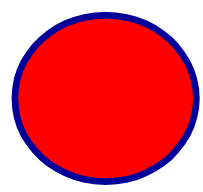
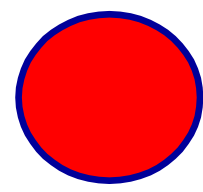


**NORMAL
PACE**

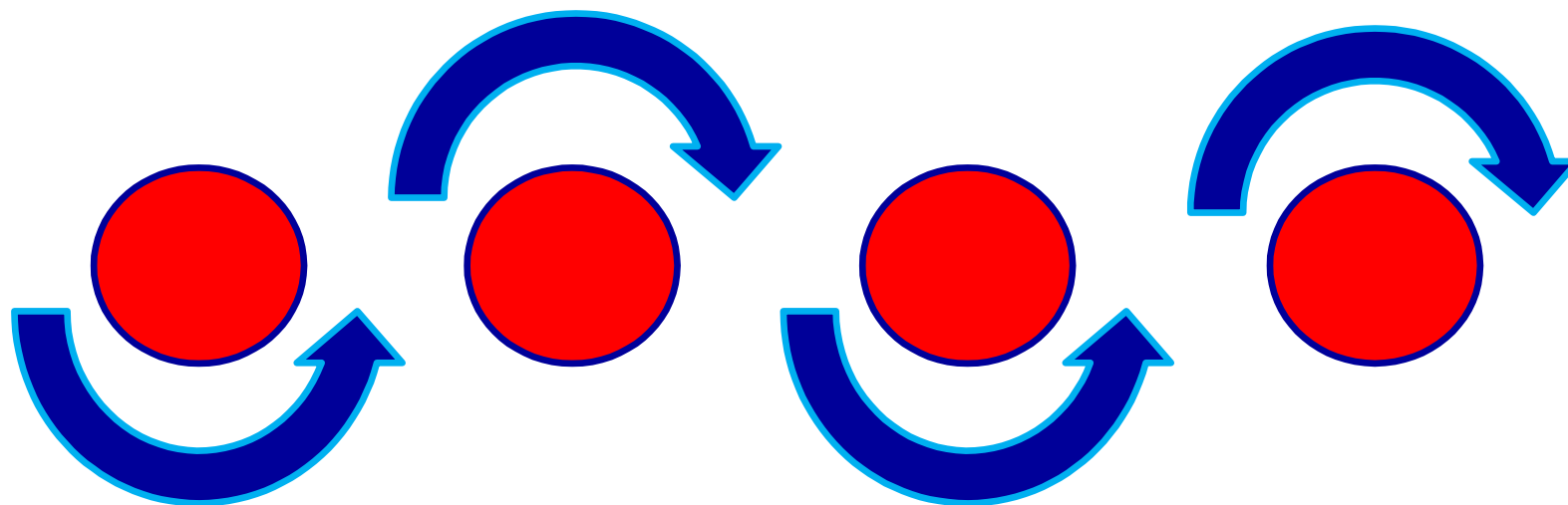


**SPIRAL
RIGHT**

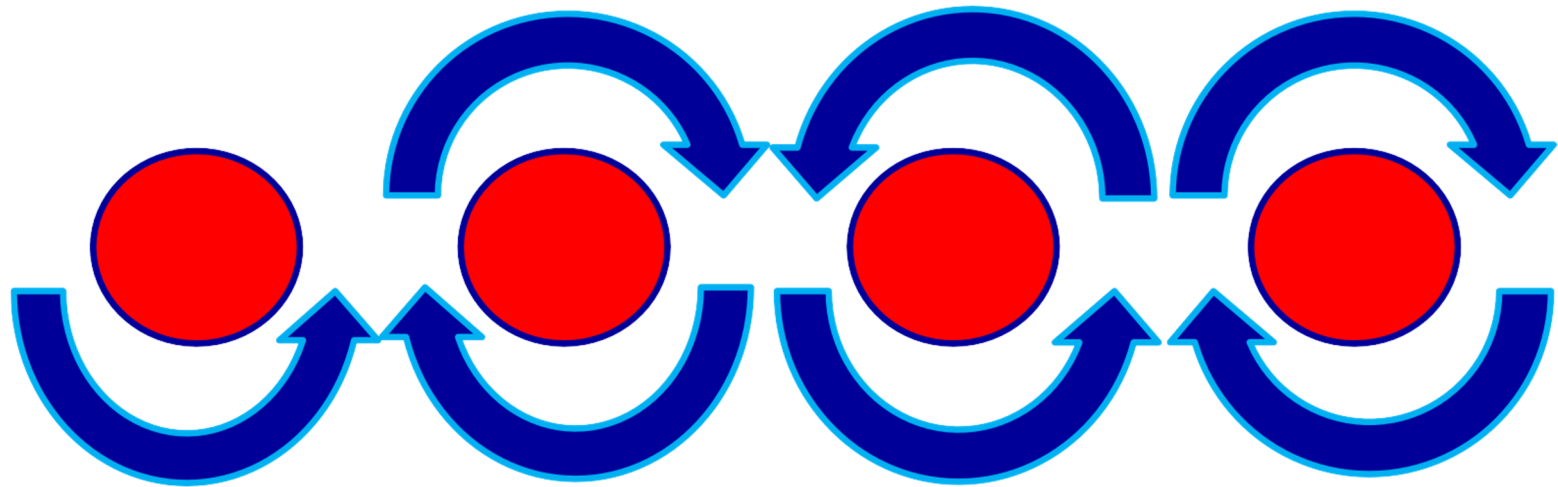
SPIRAL LEFT



SINGLE SLALOM



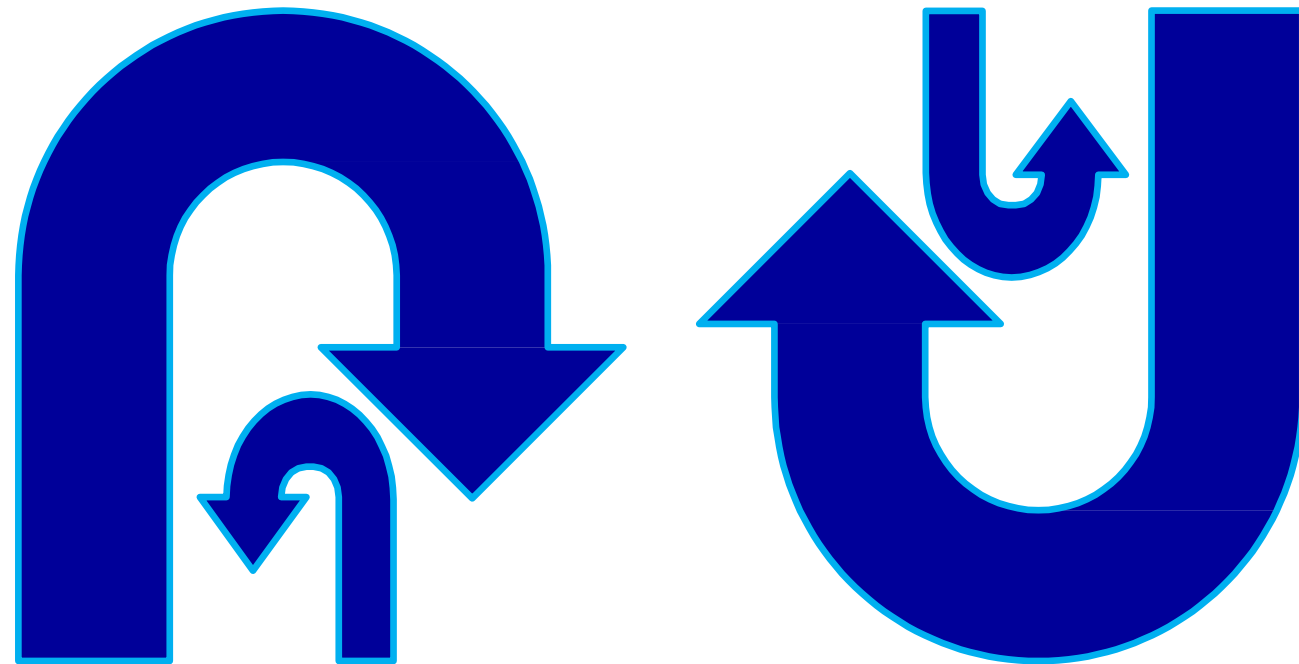
DOUBLE SLALOM



2 POINTS



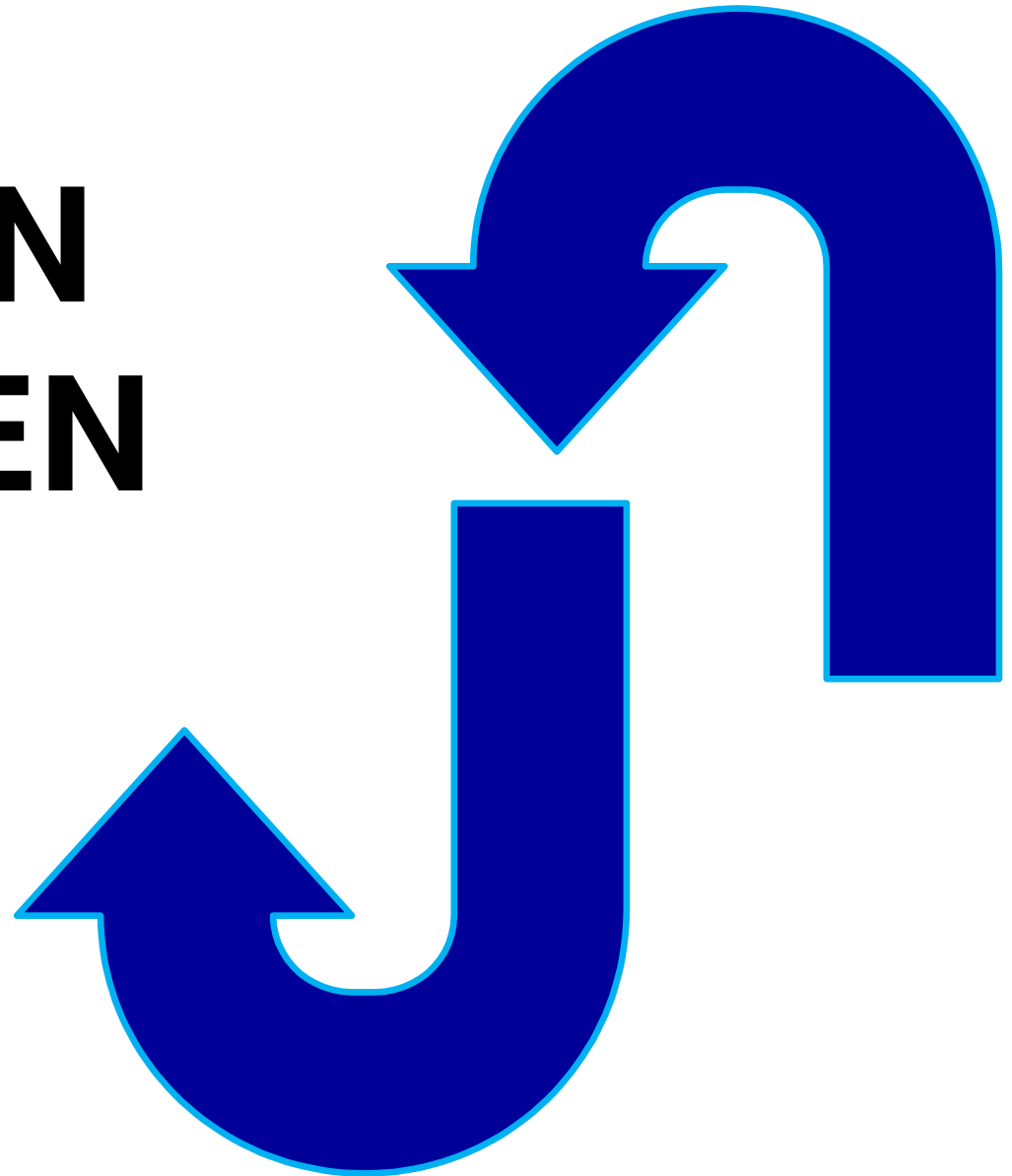
2 x TURN AROUND DOG BEHIND

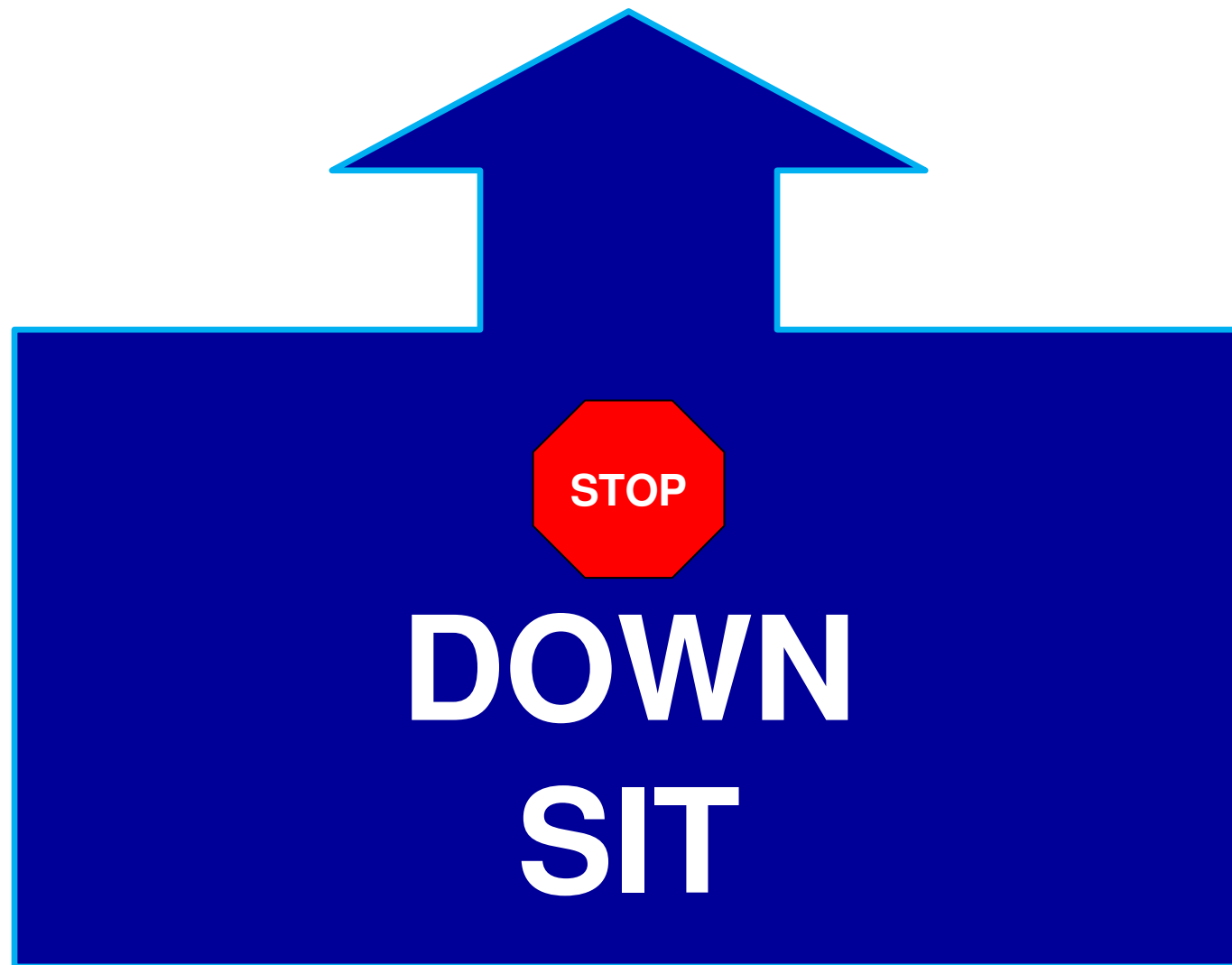


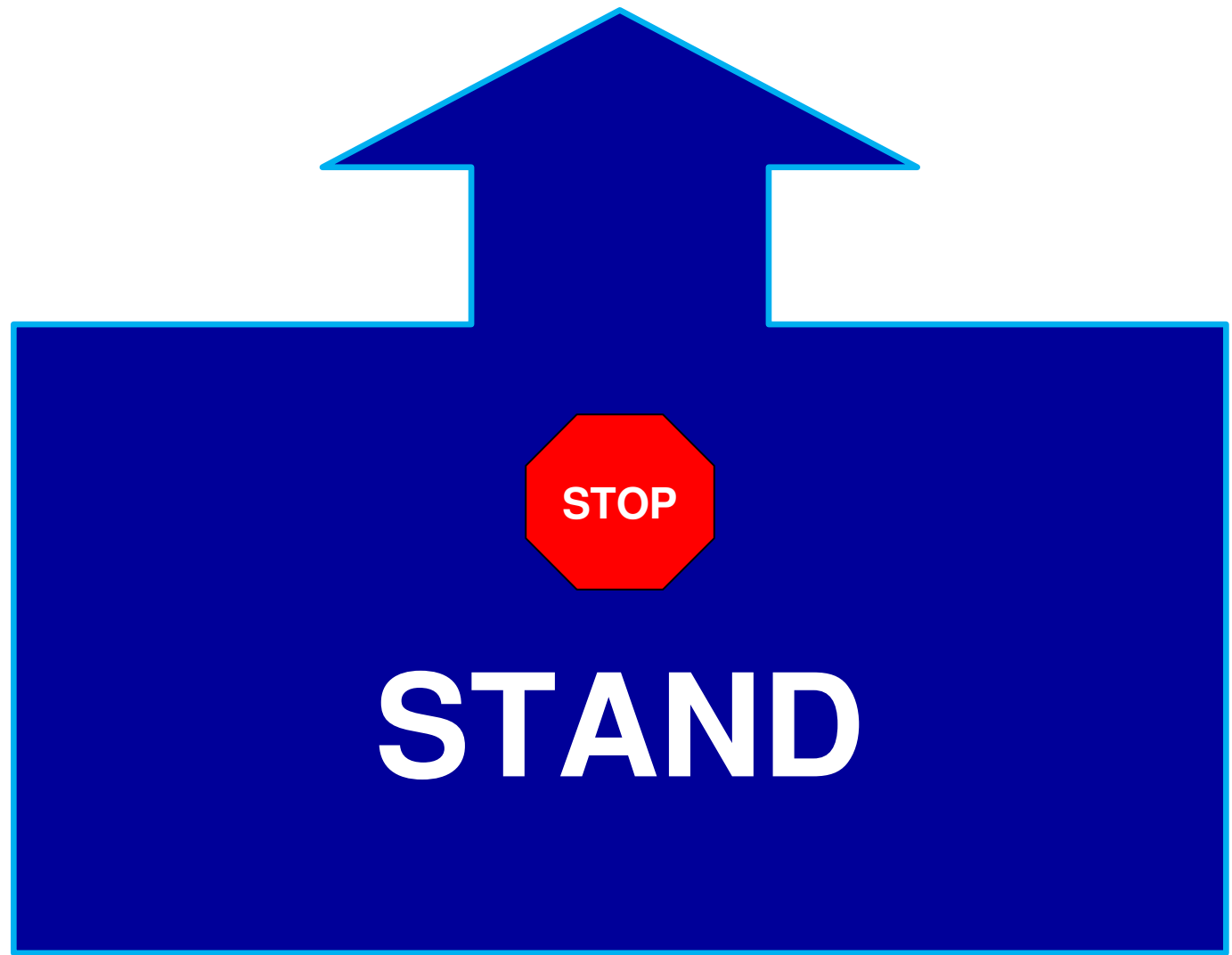


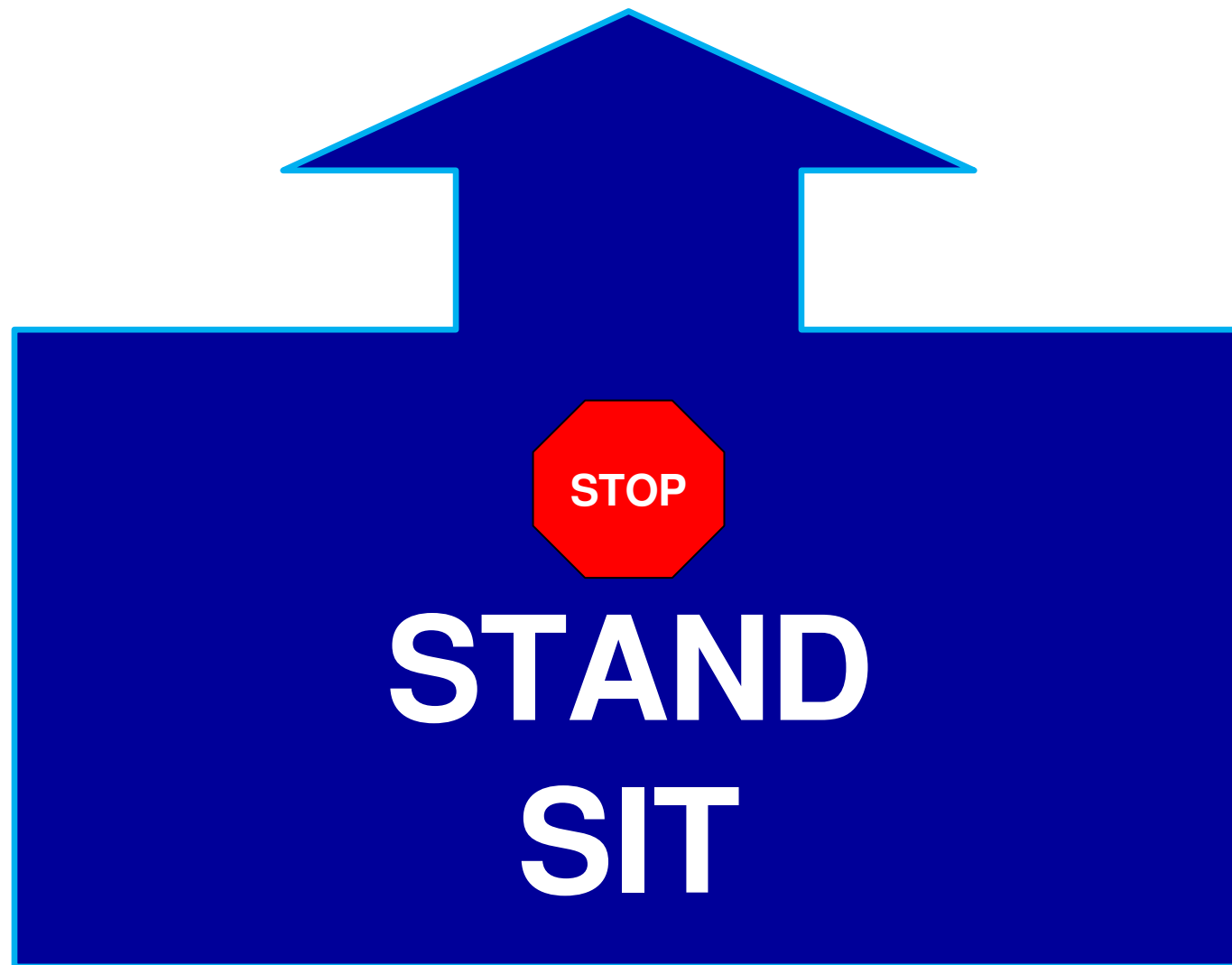
**DOUBLE
180° TURN
RIGHT THEN
LEFT**

**DOUBLE
180° TURN
LEFT THEN
RIGHT**



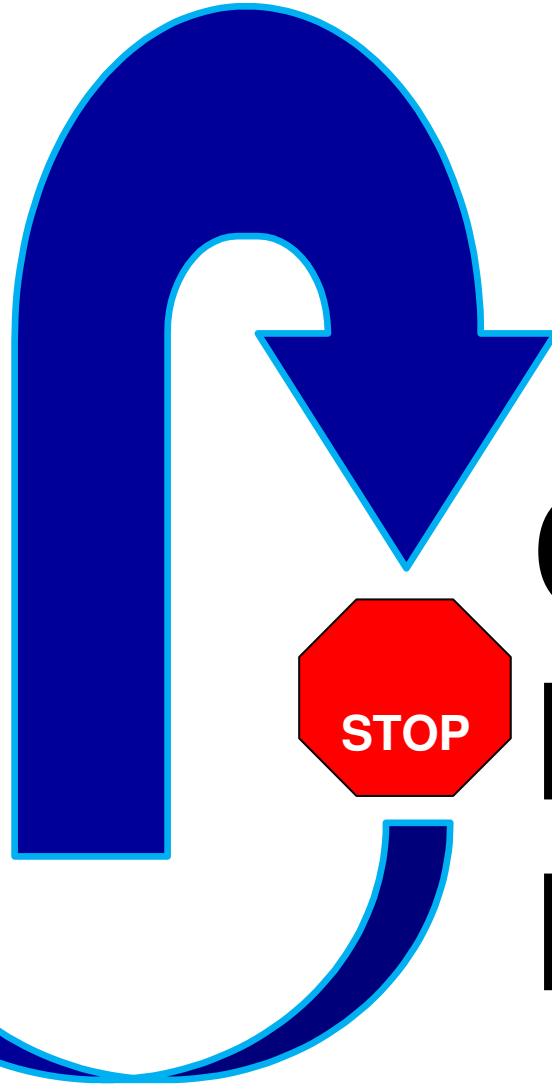
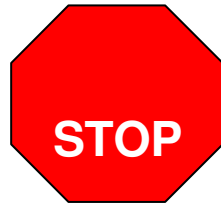




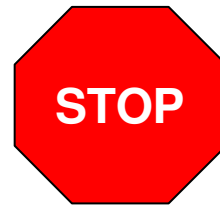
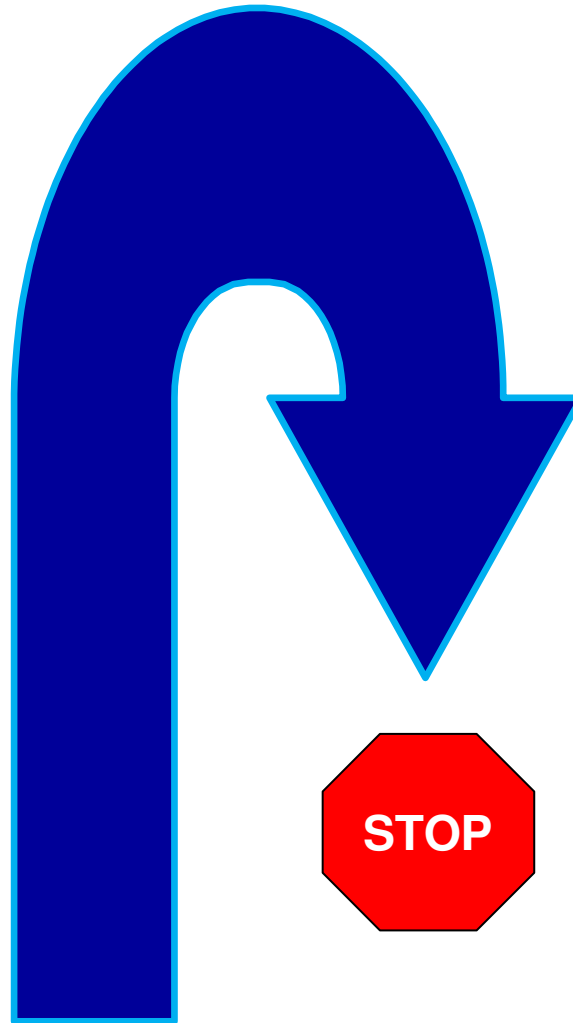






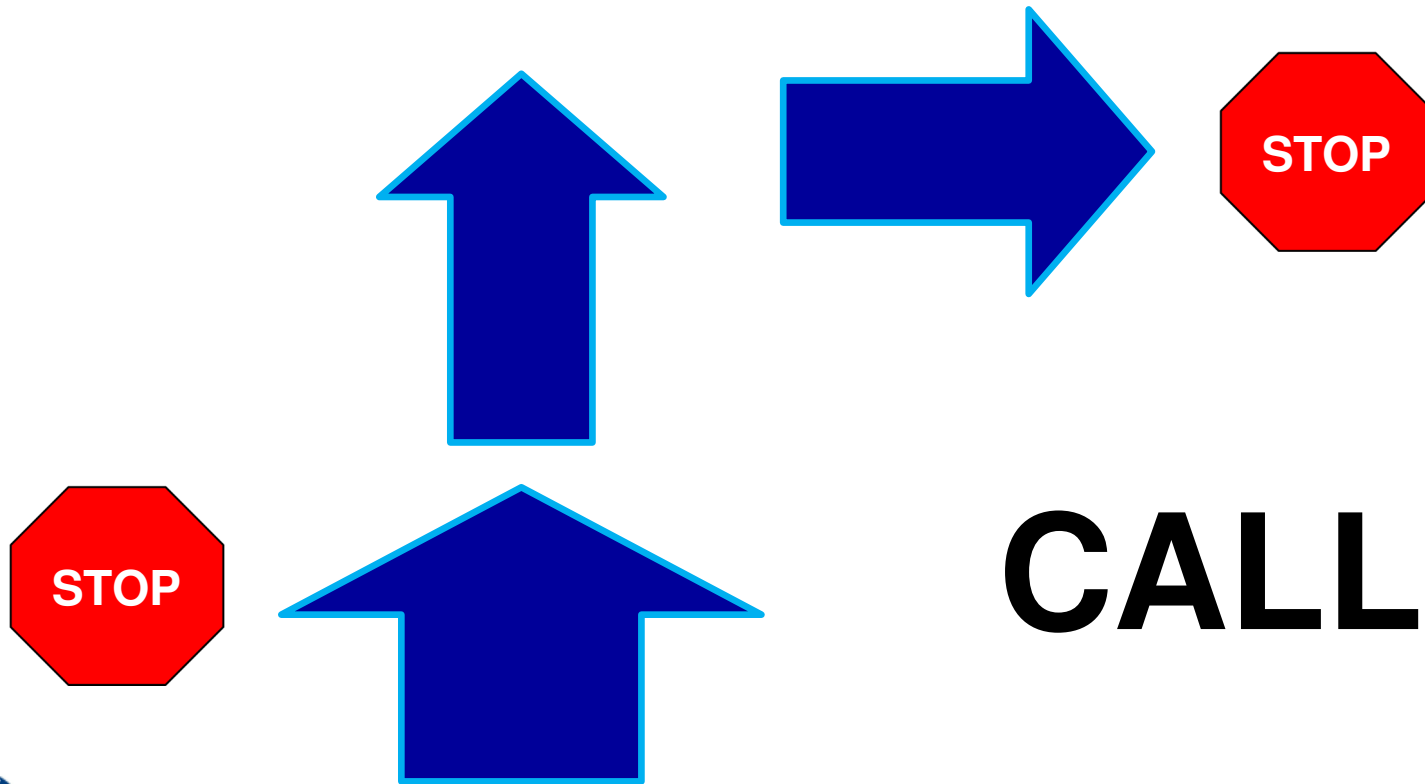


**CALL FRONT
RIGHT TO
LEFT**



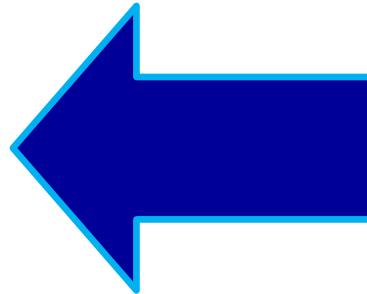
**CALL FRONT
LEFT TO LEFT**

1 STEP FORWARD TURN RIGHT 1 STEP



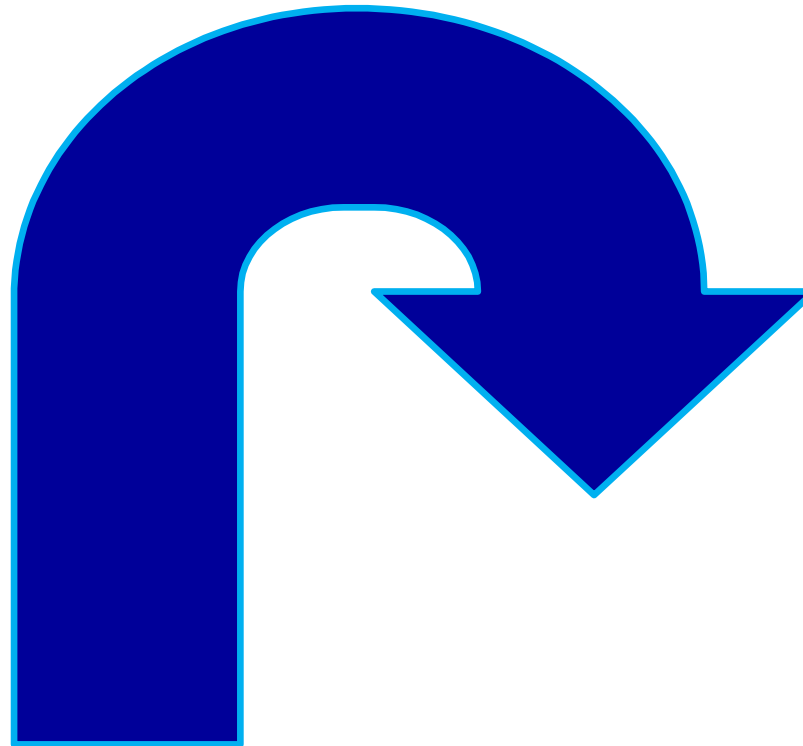
CALL

1 STEP FORWARD TURN LEFT 1 STEP

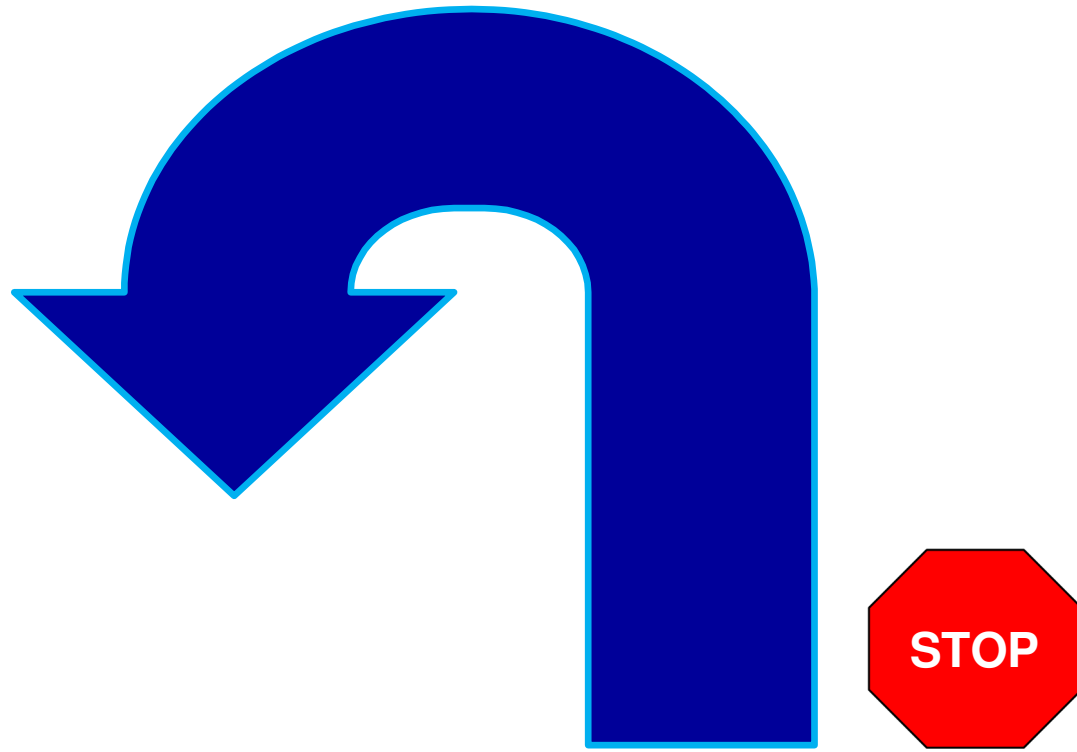


CALL

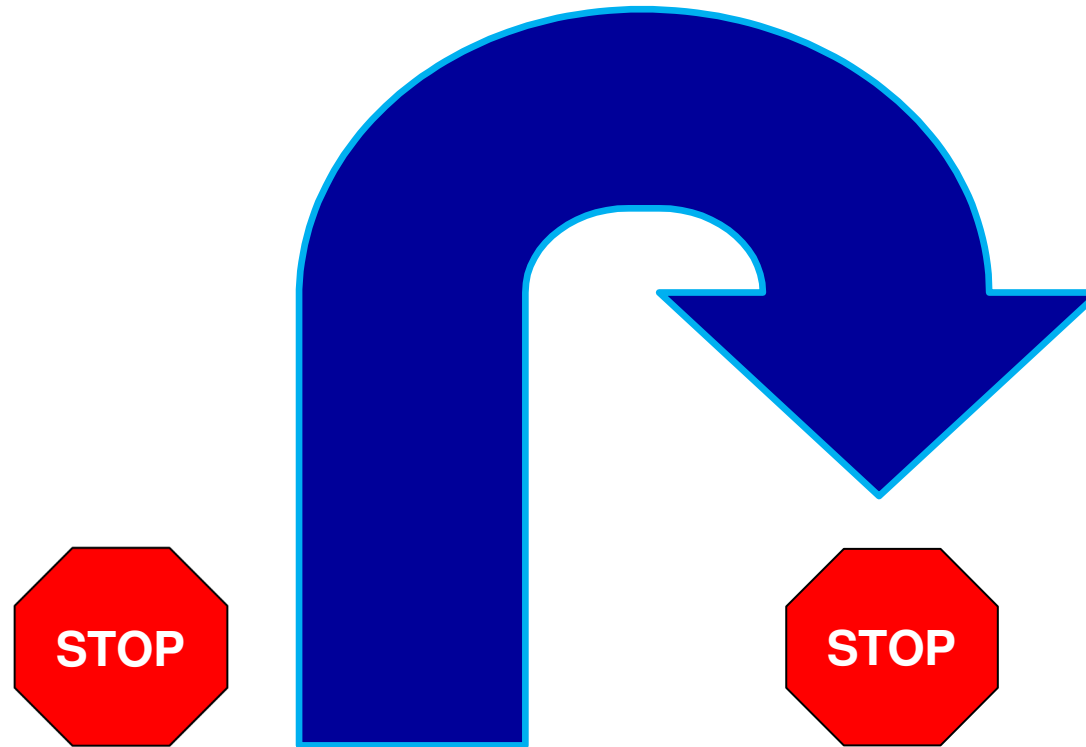




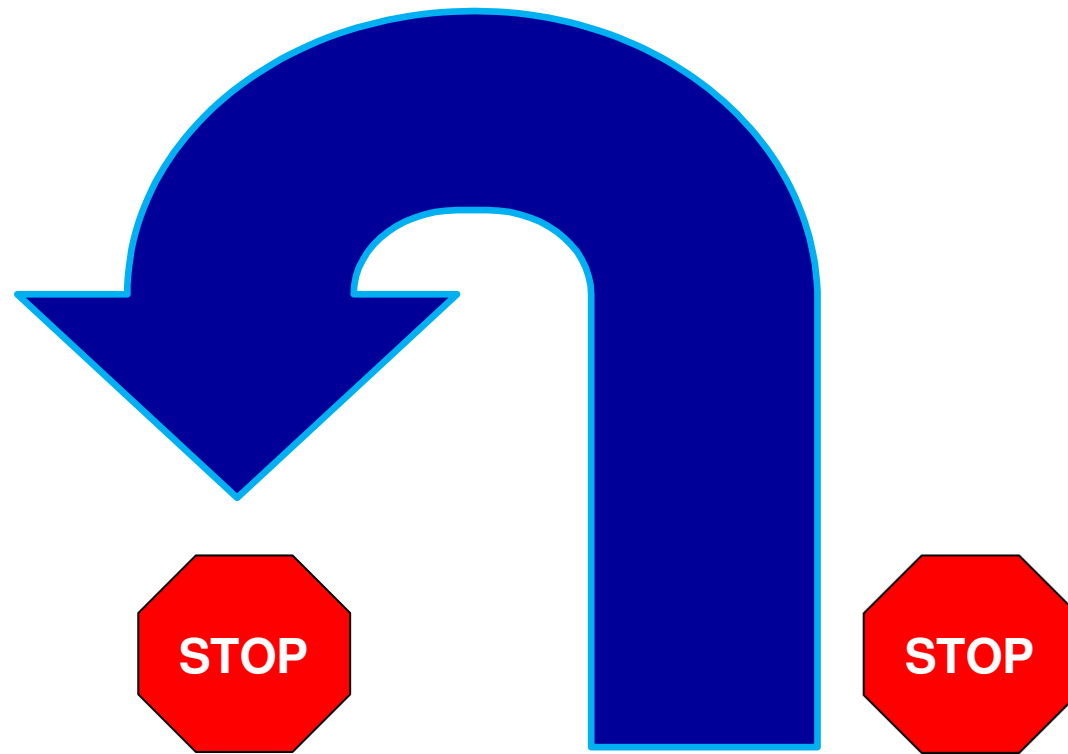
**180° RIGHT TURN
FORWARD**



**180° LEFT TURN
FORWARD**

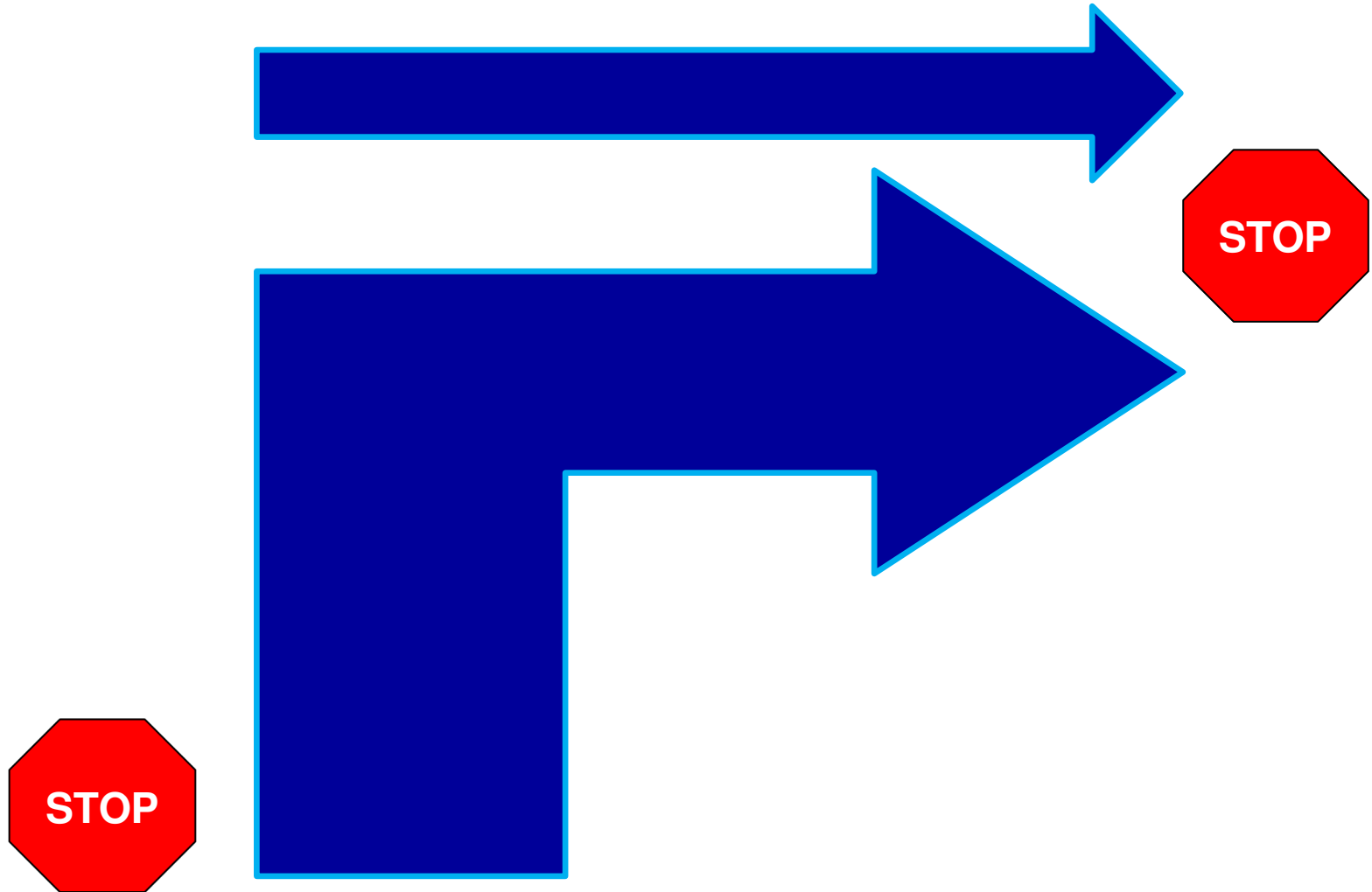


180° RIGHT TURN

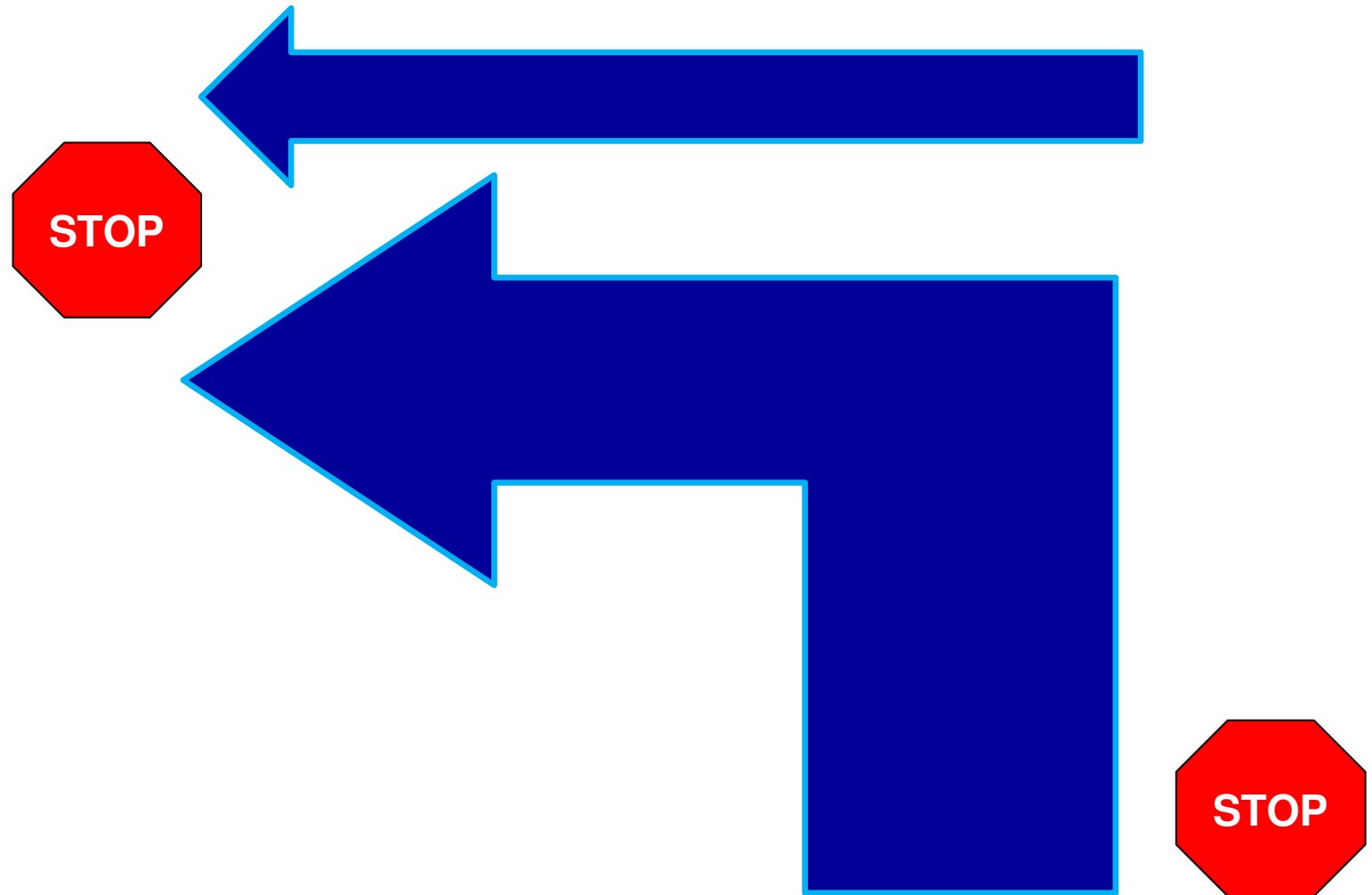


180° LEFT TURN

TURN RIGHT 1 STEP



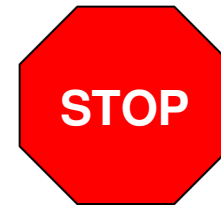
TURN LEFT 1 STEP



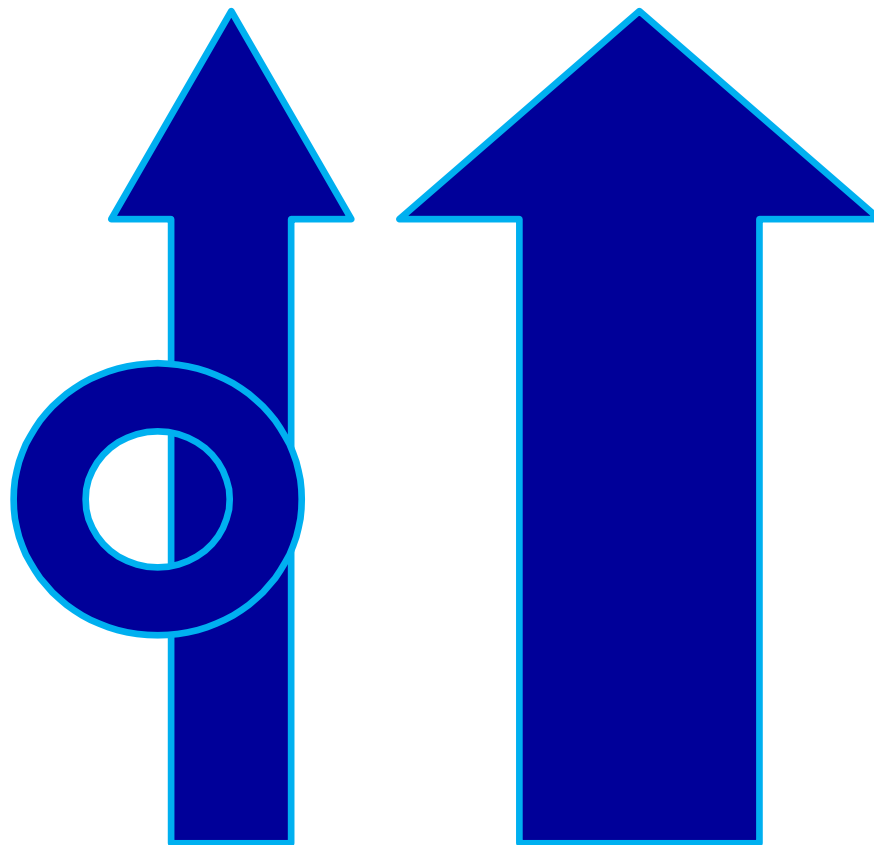


1 STEP STAND

2 STEPS

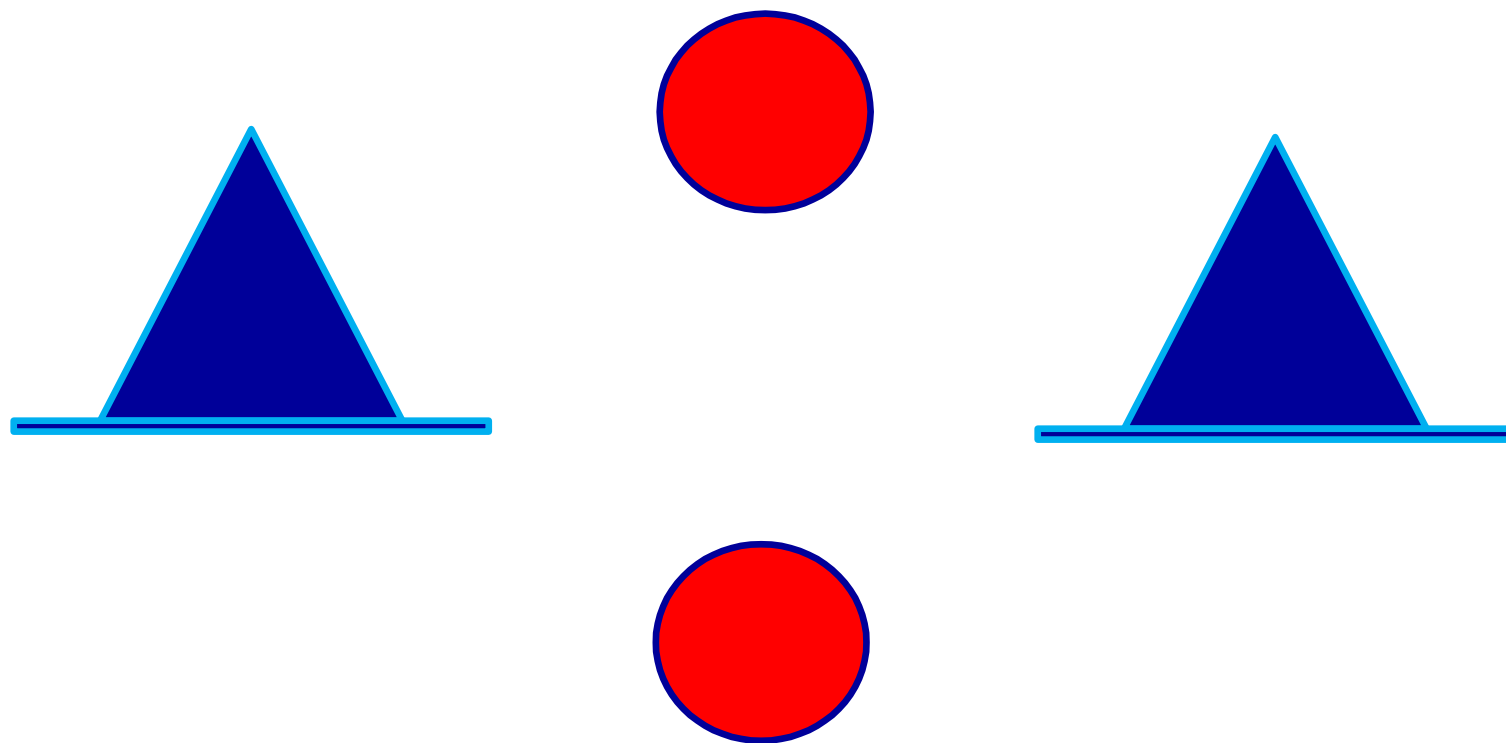


3 STEPS DOWN

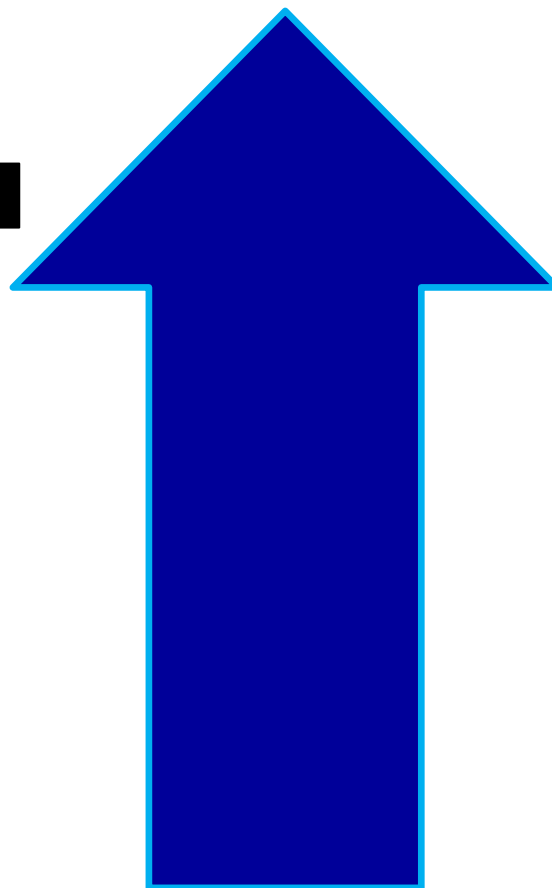
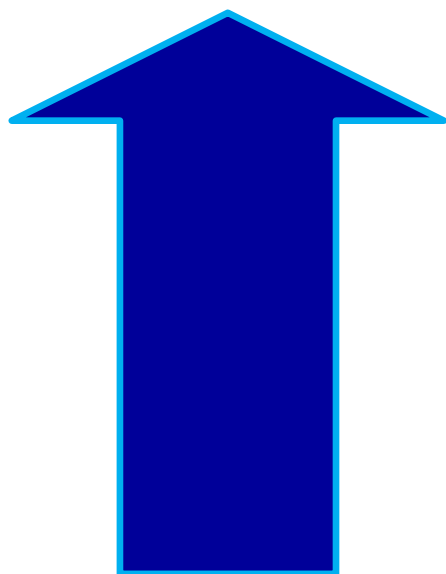


SPIN

DISTRACTIONS



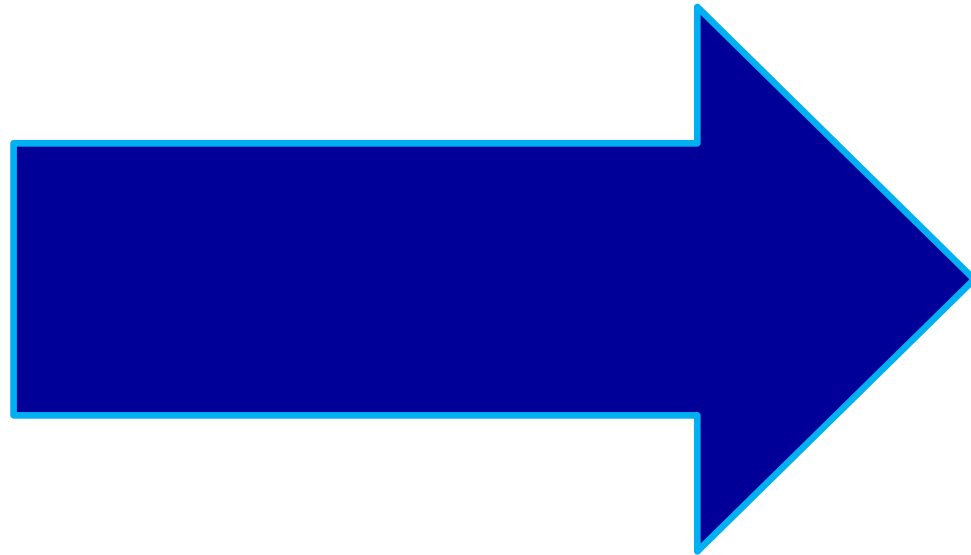
SEND OVER JUMP



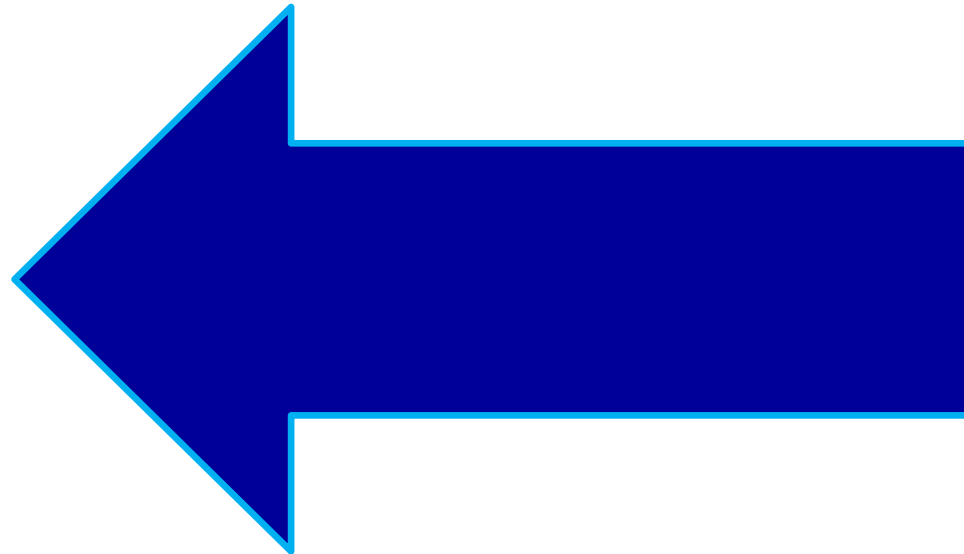
3 POINTS



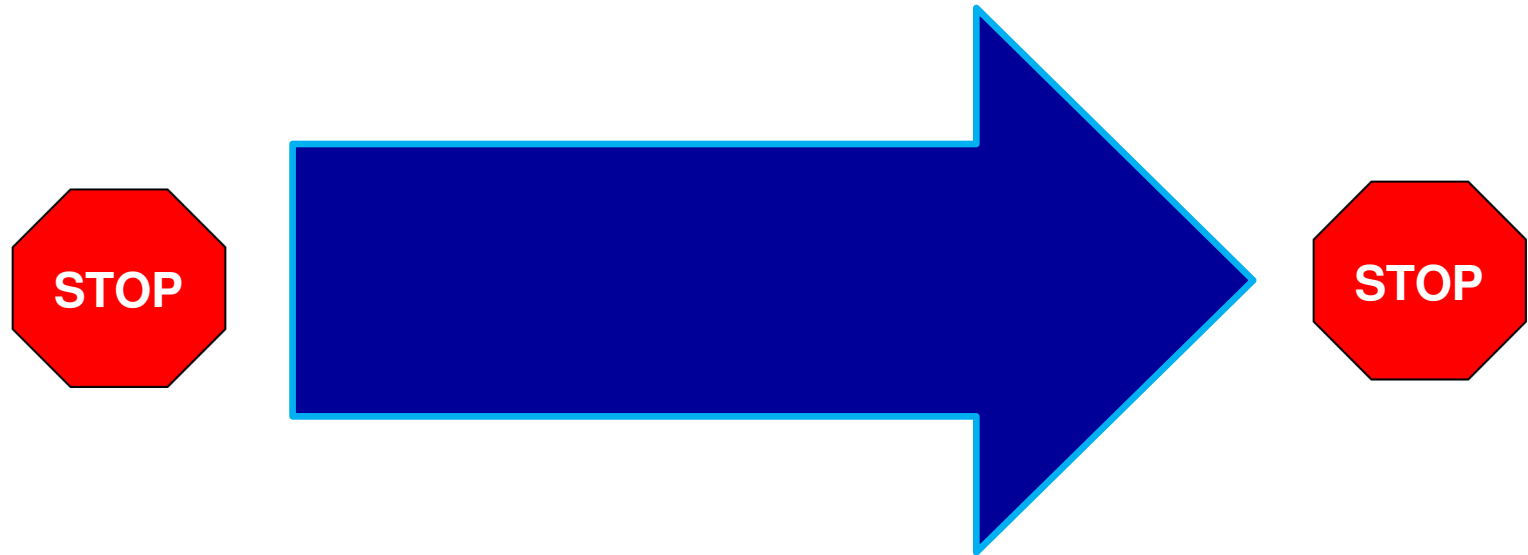
SIDE STEP RIGHT



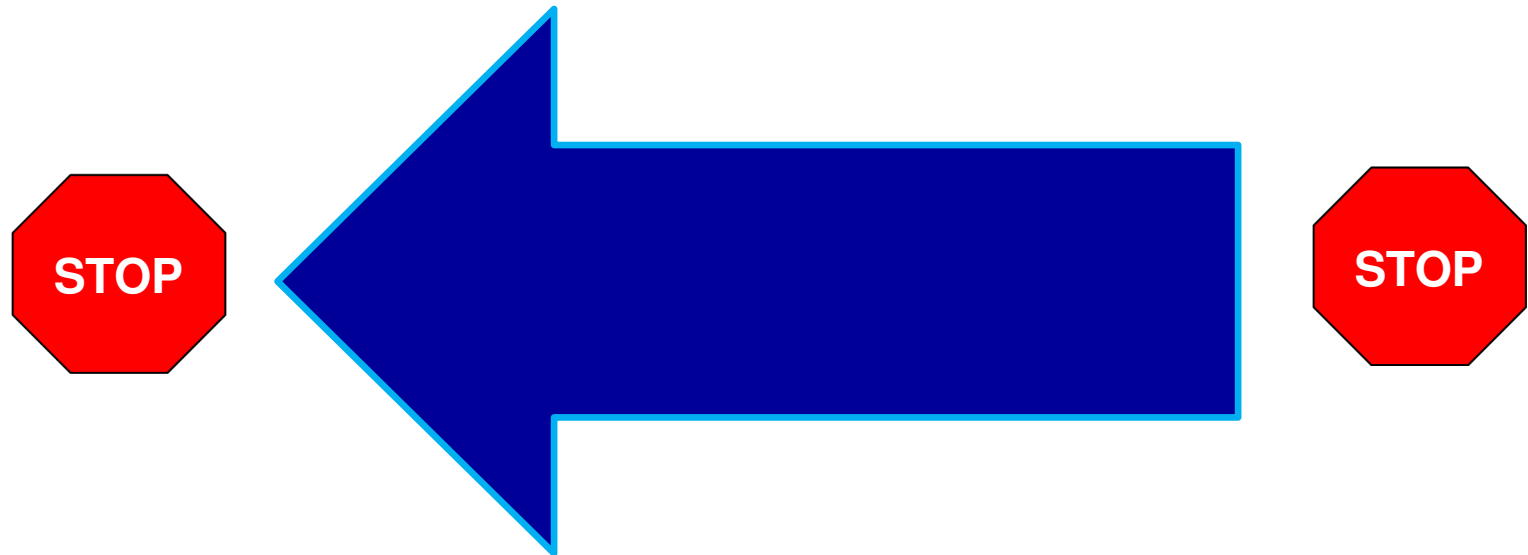
SIDE STEP LEFT

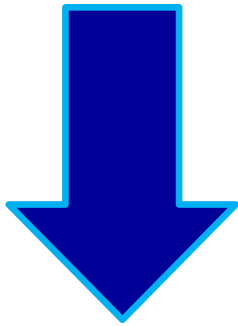


SIDE STEP RIGHT

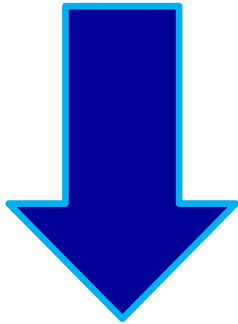


SIDE STEP LEFT



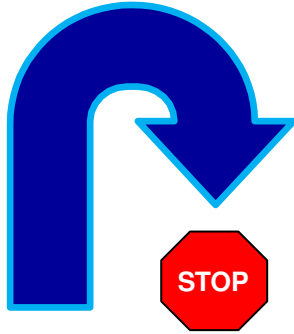


1 STEP BACK



2 STEPS BACK





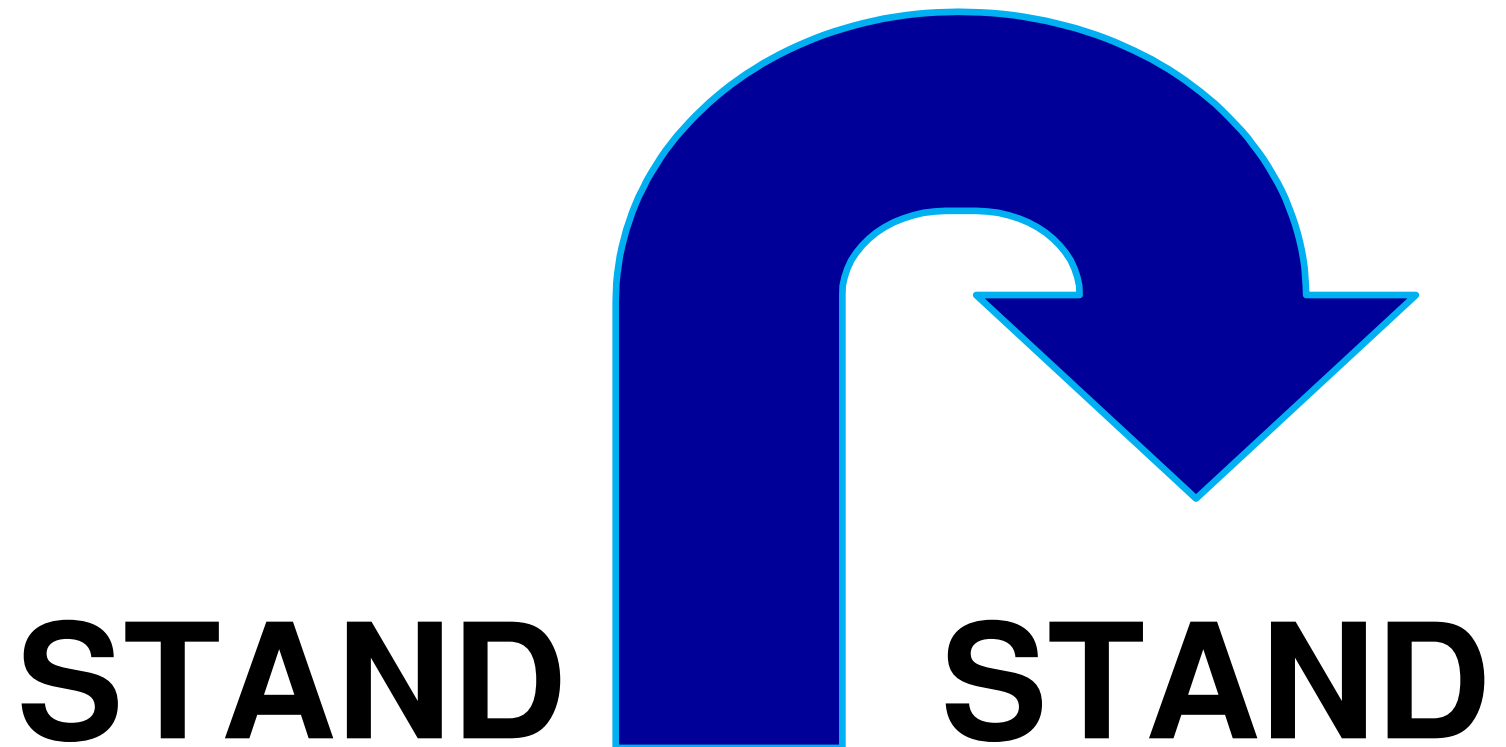
CALL FRONT

1 STEP BACK STAND

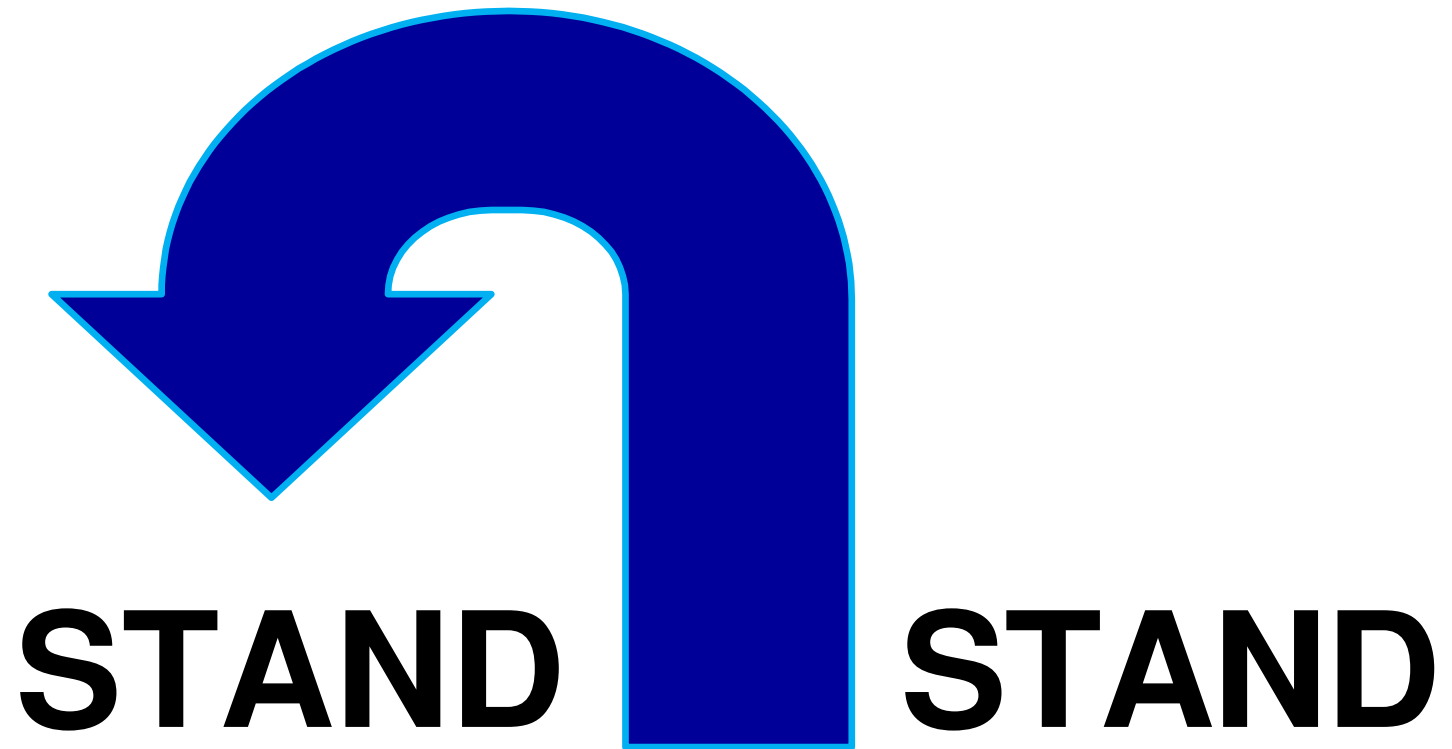
2 STEPS BACK 

3 STEPS BACK DOWN



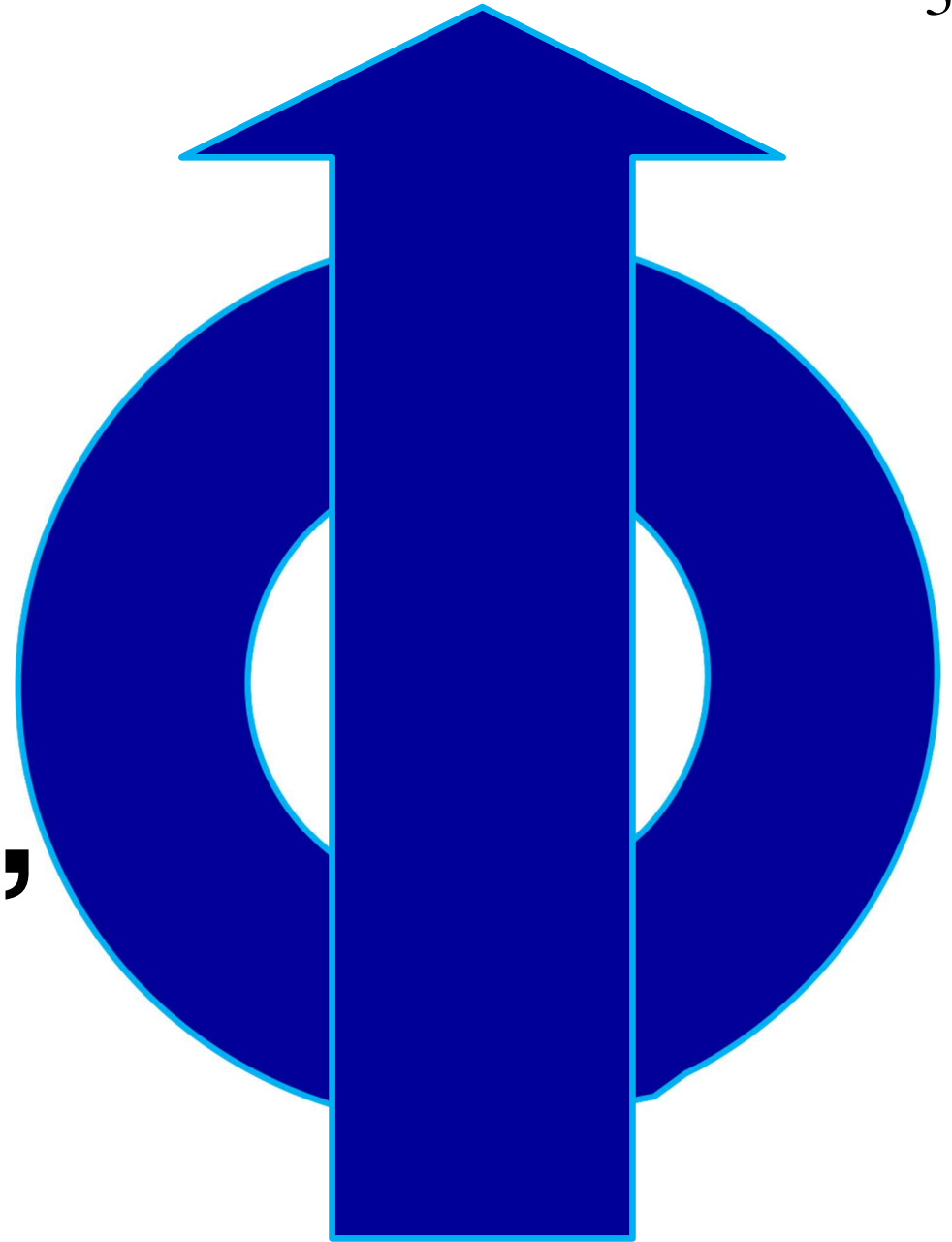


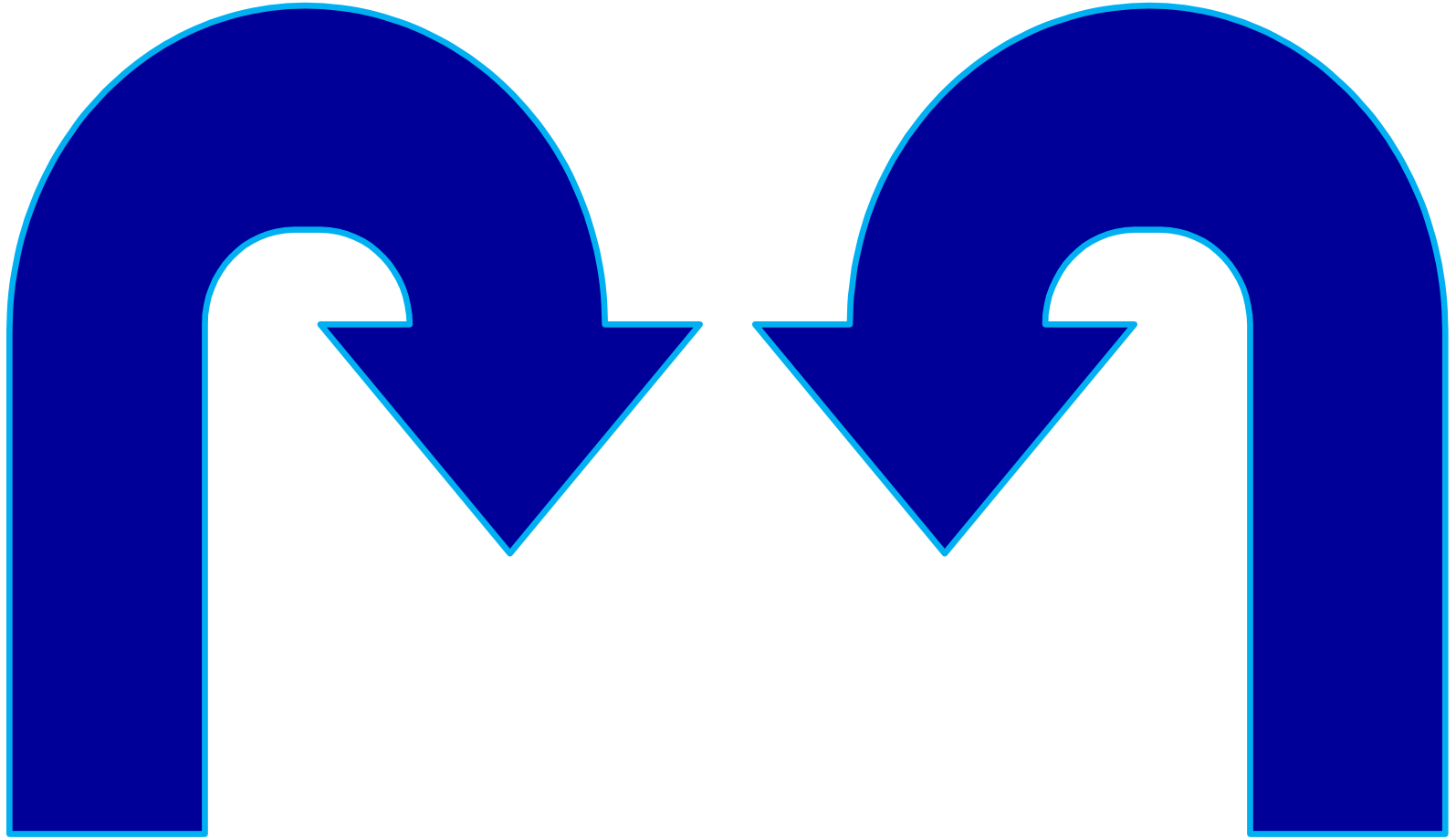
180° RIGHT TURN



180° LEFT TURN

**STAND,
CIRCLE
AROUND
HANDLER,
STAND**

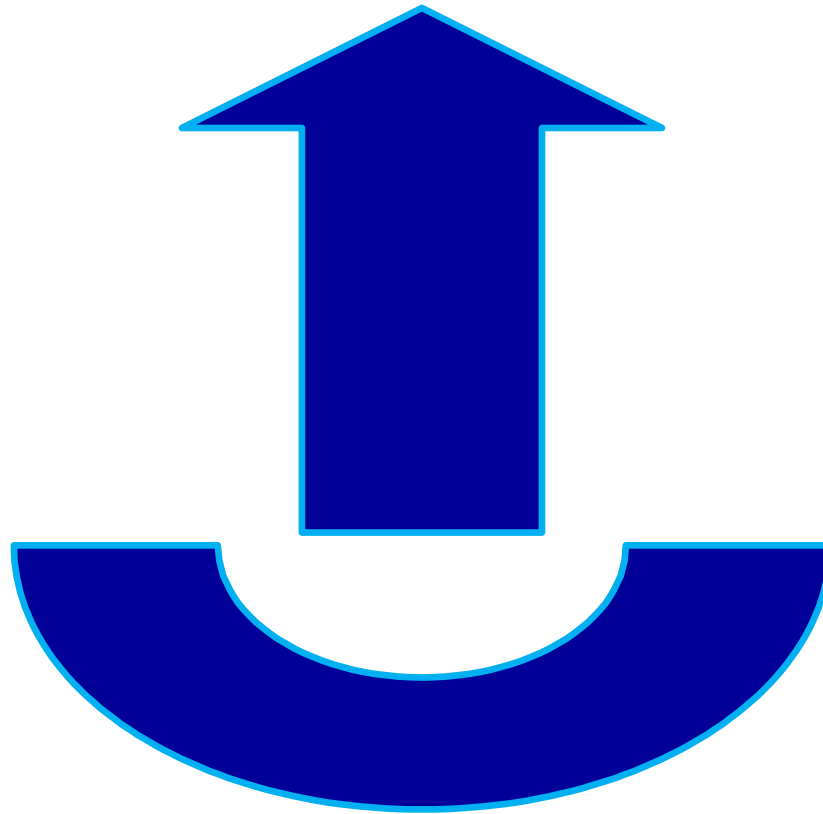




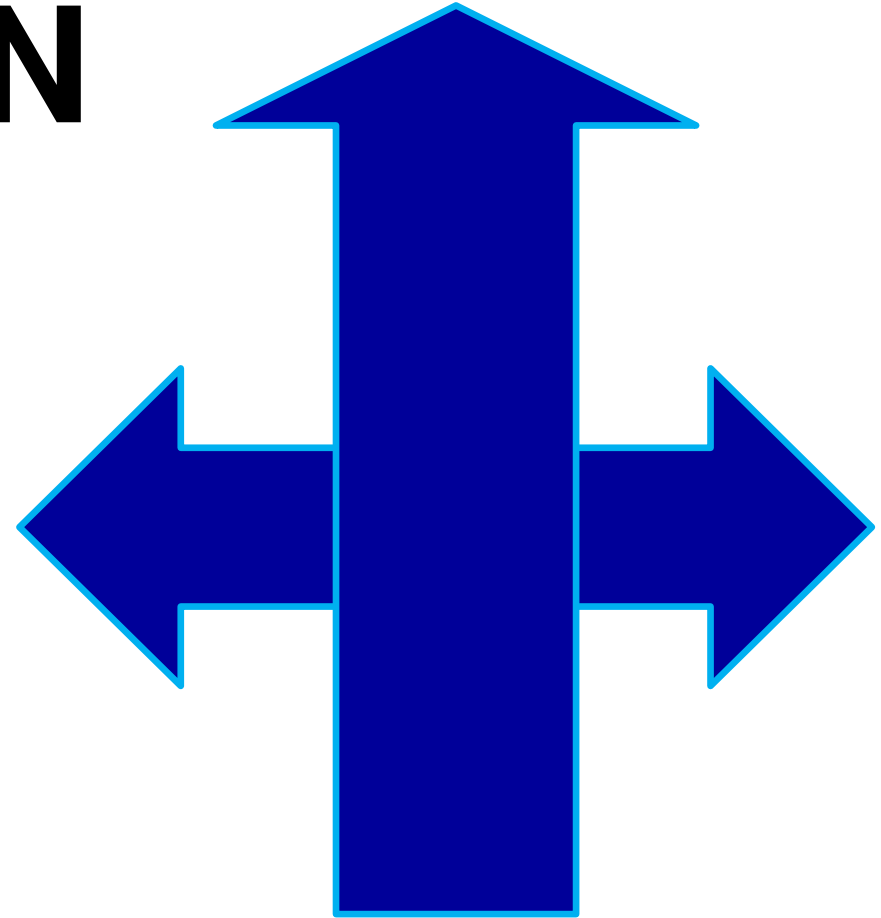
TURN TOWARD

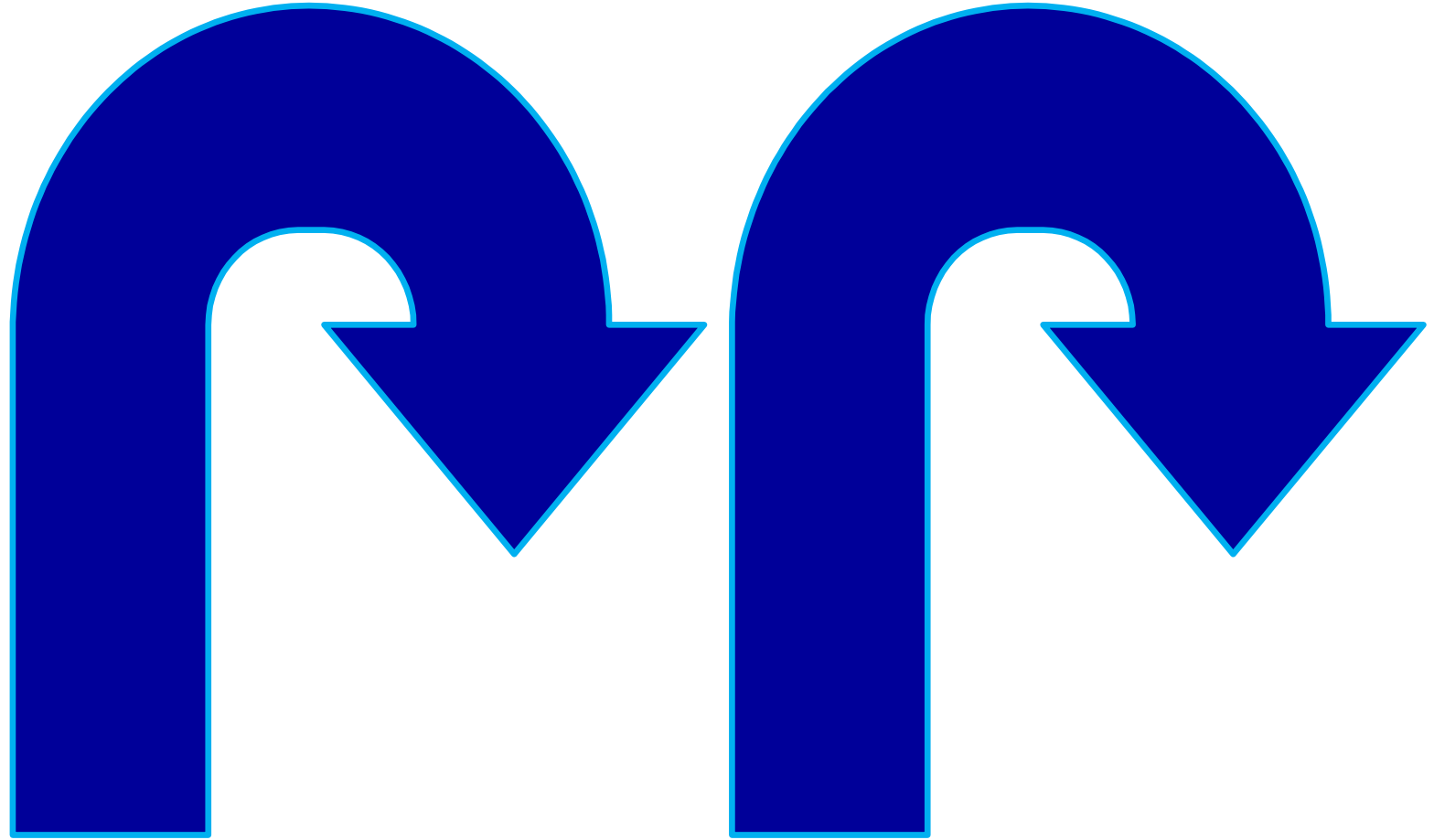


SIDE SHIFT BEHIND



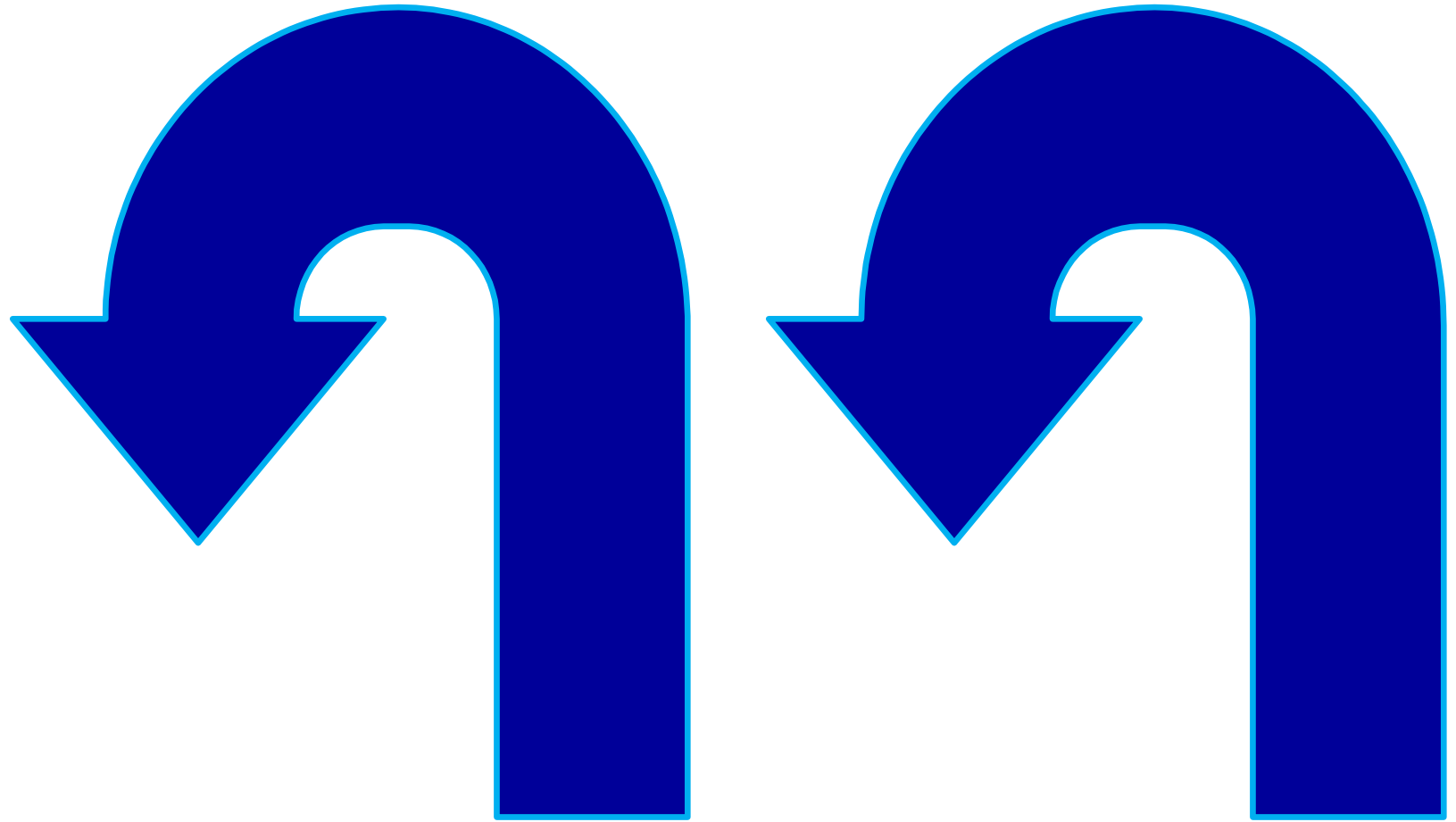
SIDE SHIFT BETWEEN LEGS





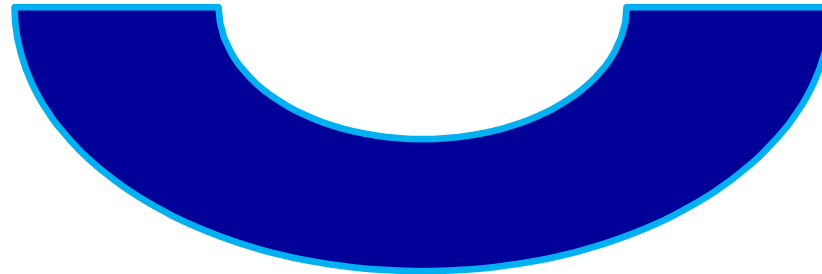
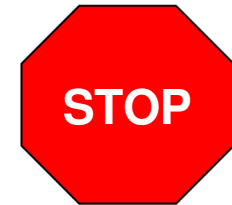
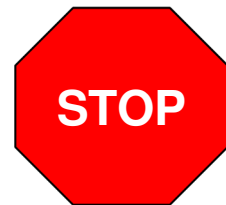
**BOTH ABOUT TURN
RIGHT**



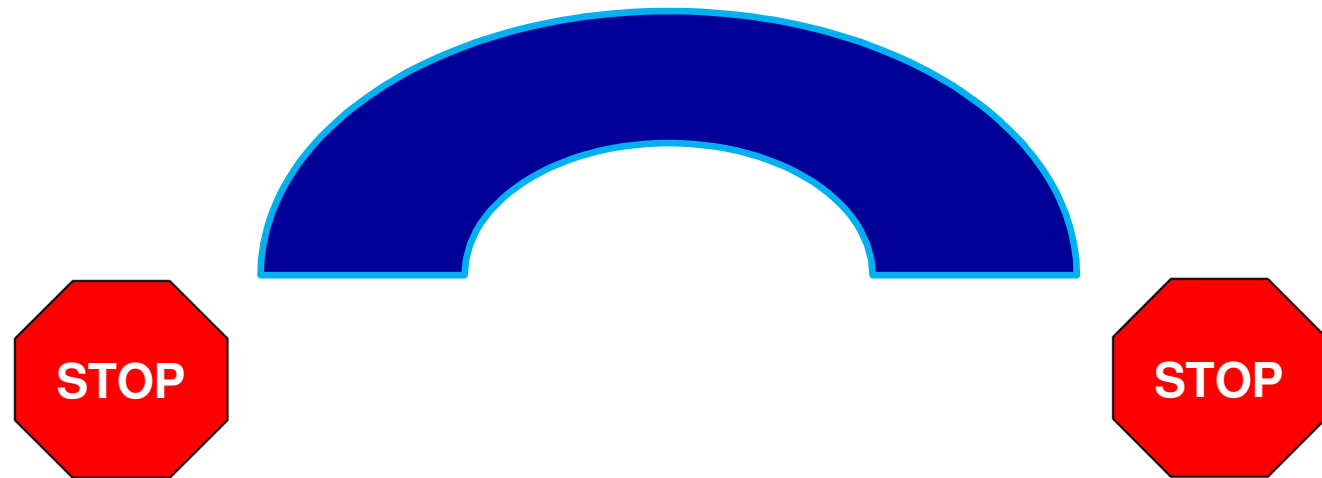


**BOTH ABOUT TURN
LEFT**

SIDE SHIFT BEHIND



SIDE SHIFT IN FRONT



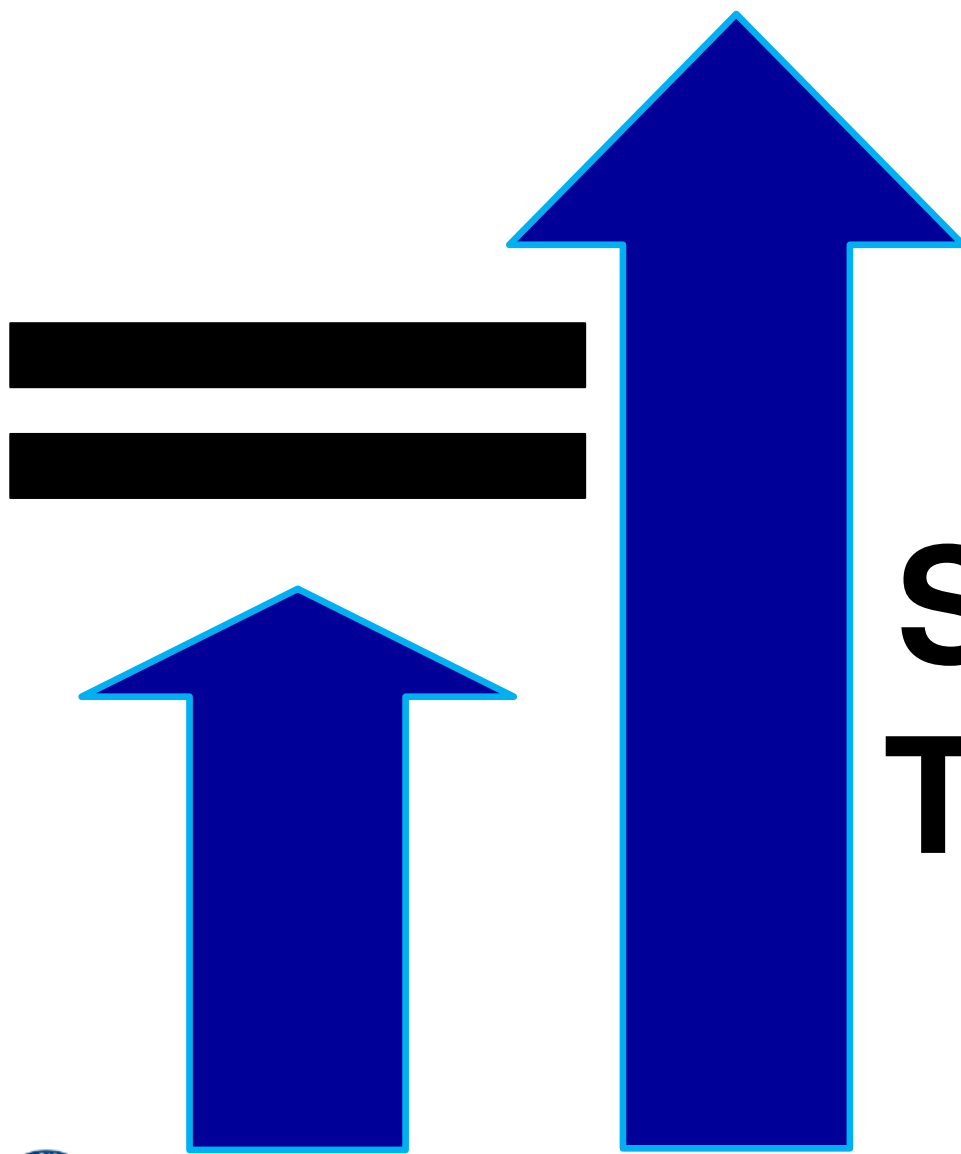


**MOVING STAND
WALK AROUND**

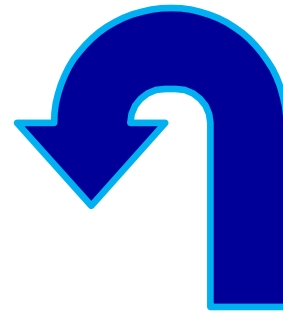


**MOVING DOWN
WALK AROUND**

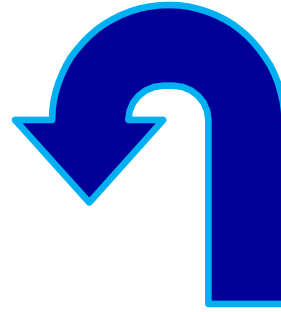




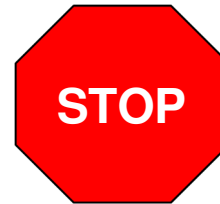
**SEND OVER
TWO JUMPS**



TURN AROUND RECALL

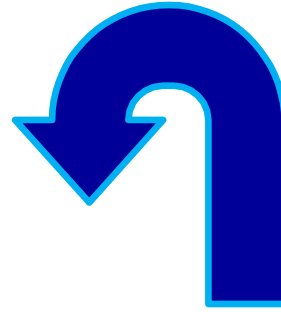


**TURN AROUND
RECALL FRONT**



RIGHT TO LEFT





**TURN AROUND
RECALL FRONT**



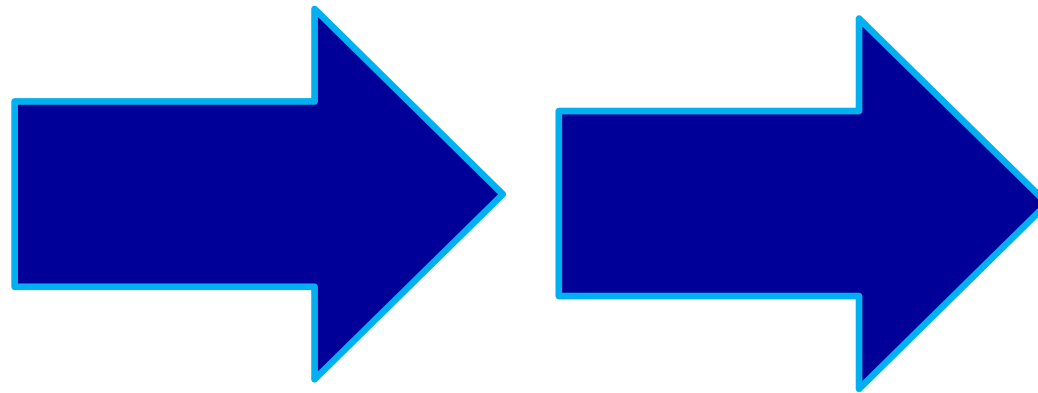
LEFT TO LEFT



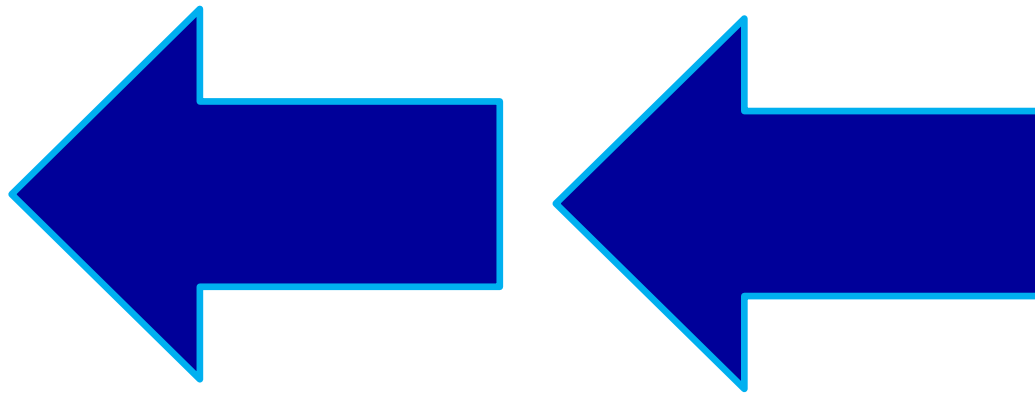
4 POINTS



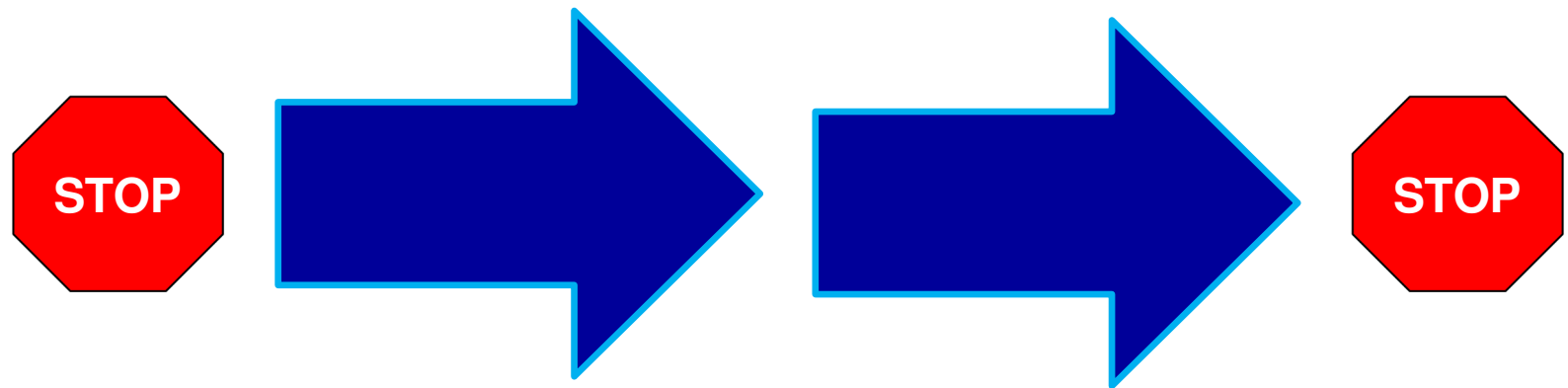
2 SIDE STEPS RIGHT



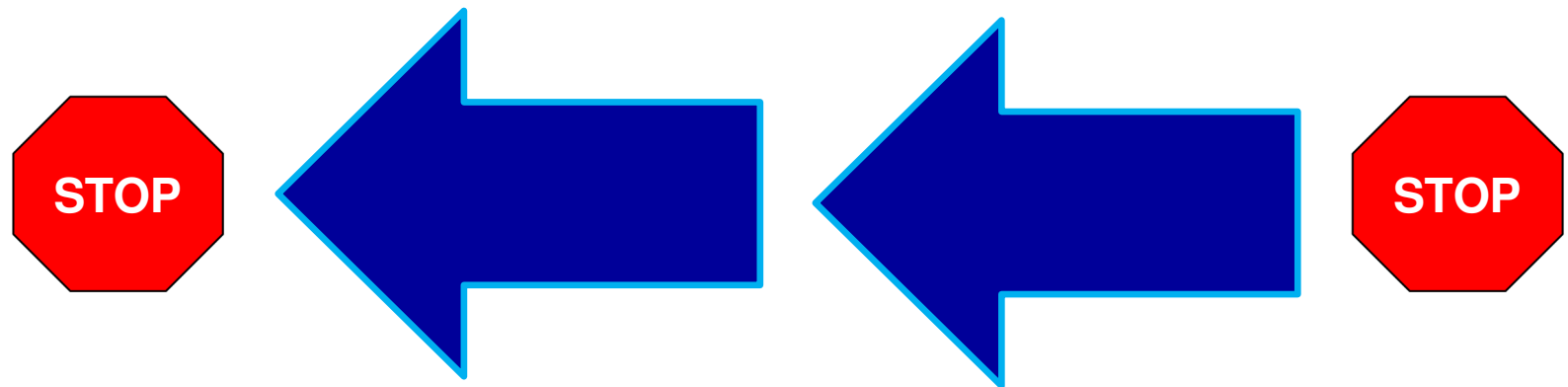
2 SIDE STEPS LEFT

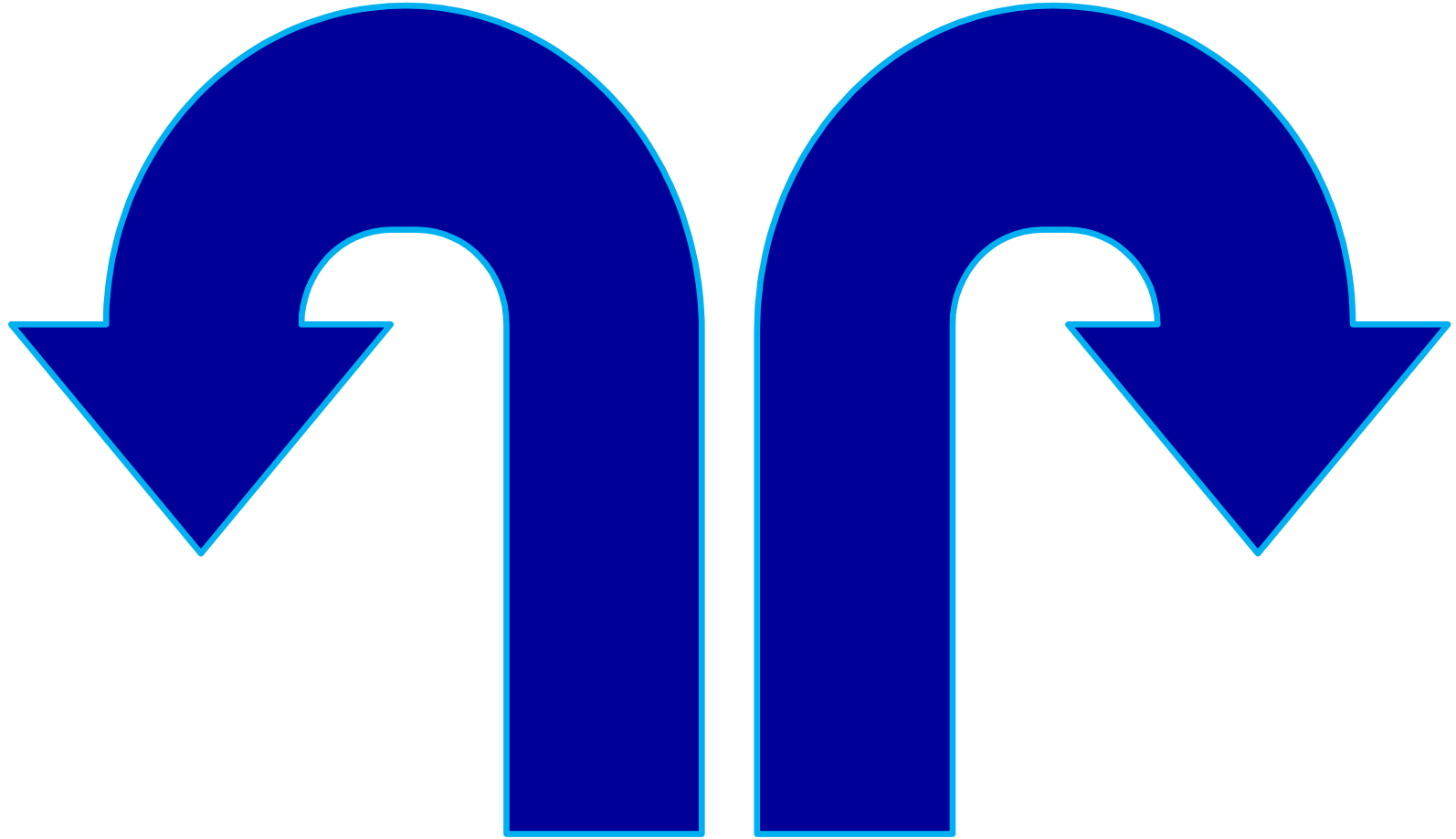


2 SIDE STEPS RIGHT



2 SIDE STEPS LEFT

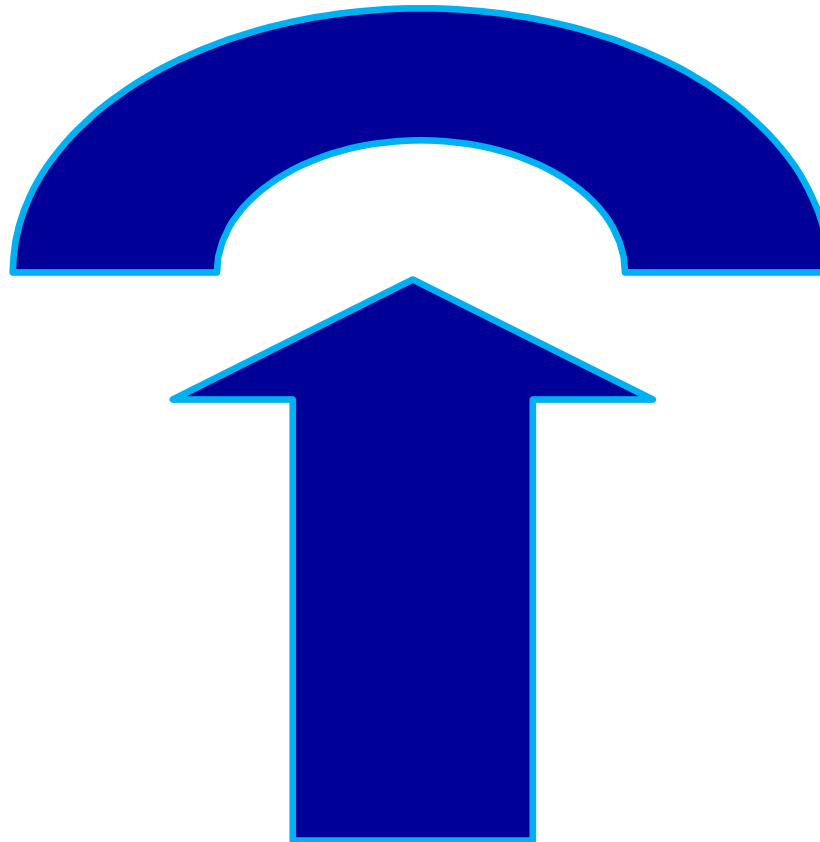




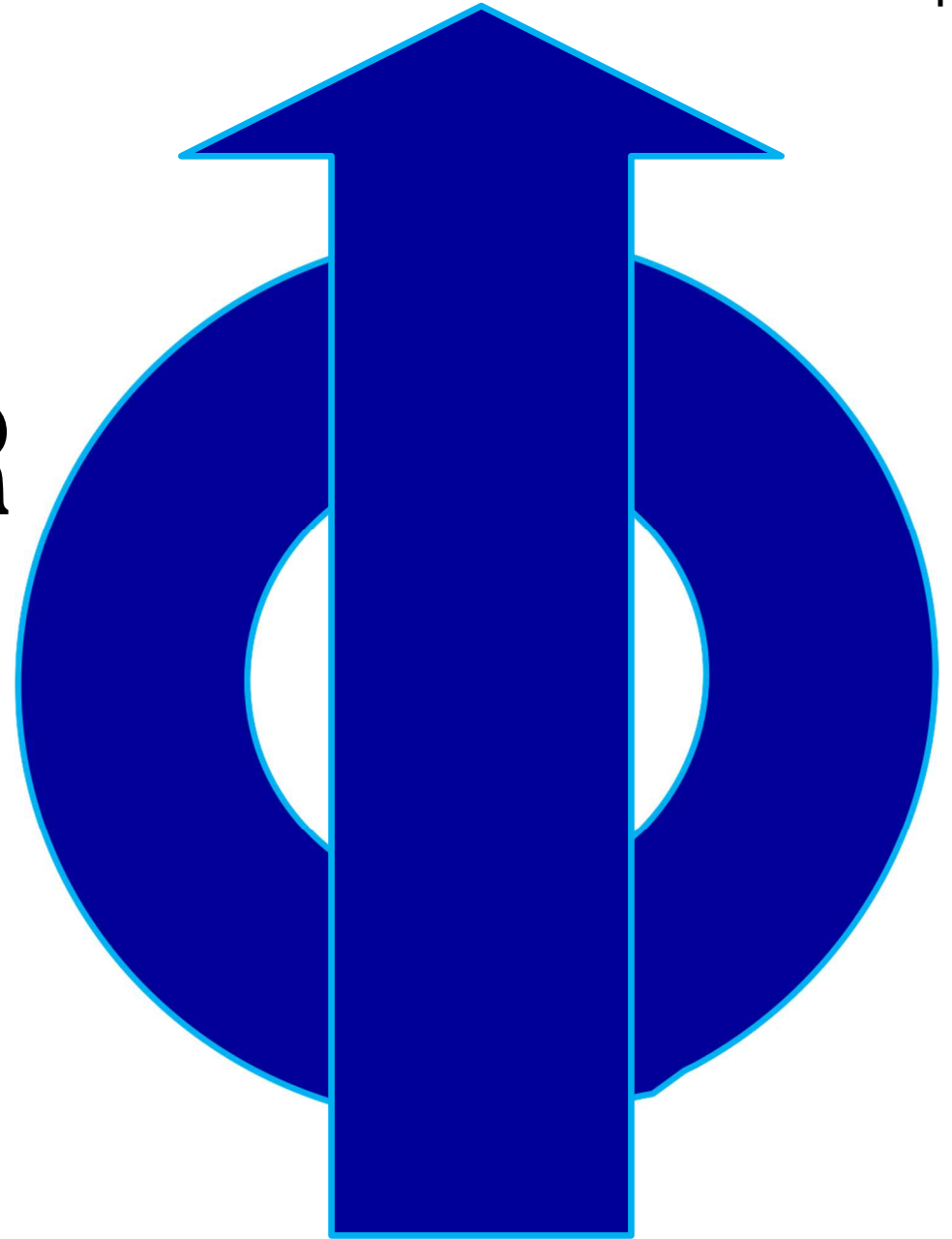
TURN APART



SIDE SHIFT IN FRONT



CIRCLE AROUND HANDLER

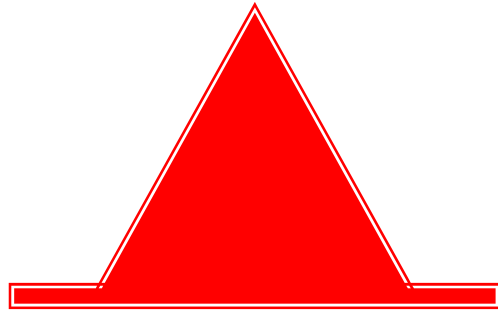




**MOVING SIT
WALK FORWARD**

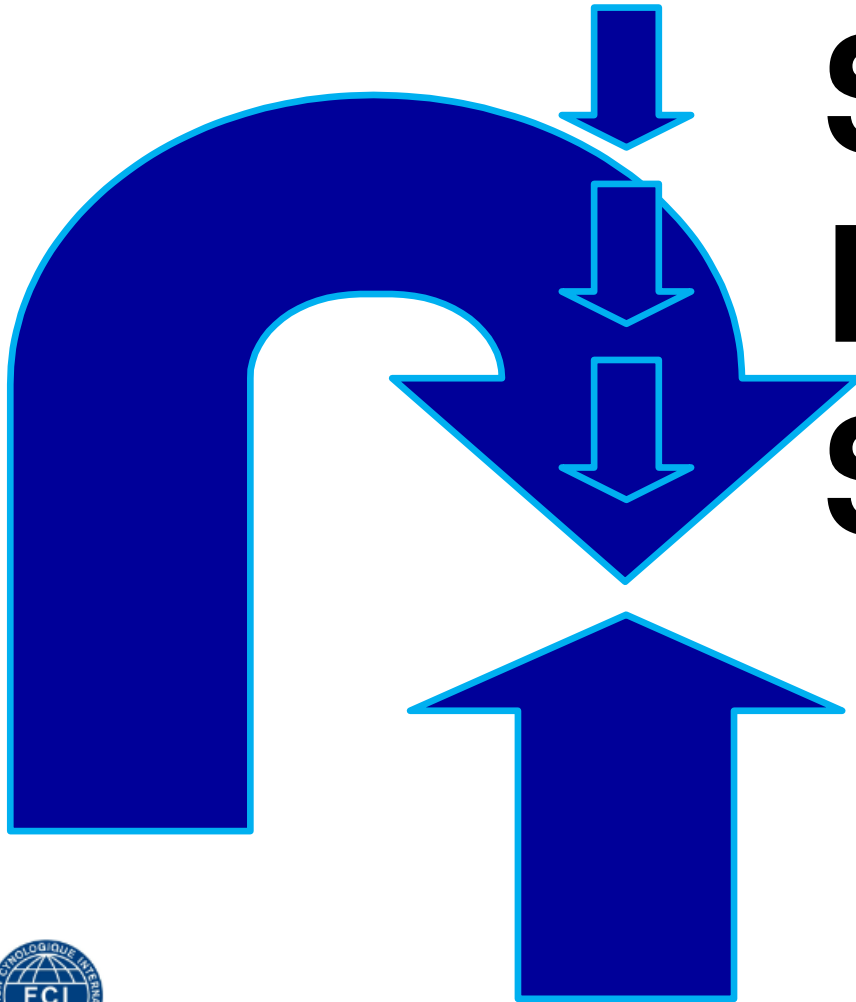


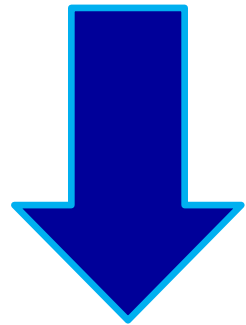
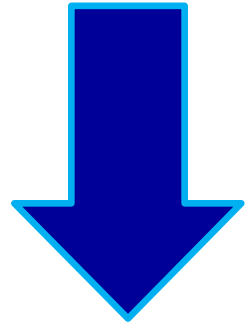
**MOVING DOWN
WALK FORWARD**



**SEND AWAY
STAND**

**CALL FRONT
STAND
BACK AWAY
STAND**





BACKWARDS

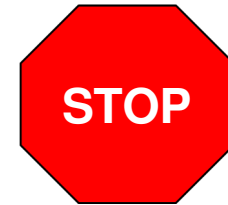
3 STEPS



1 STEP BACK STAND

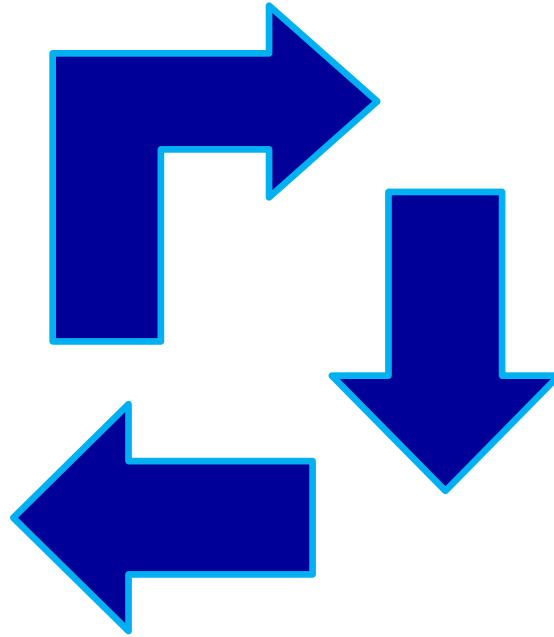


2 STEPS BACK



3 STEPS BACK DOWN



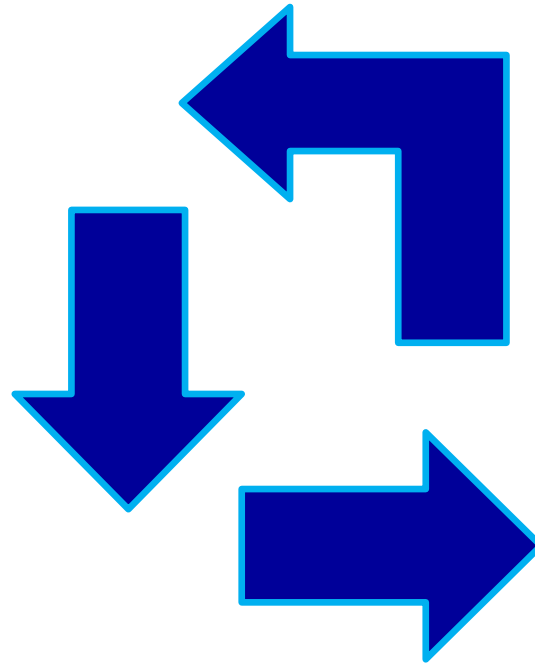


90° TURN RIGHT STAND

90° TURN RIGHT 

90° TURN RIGHT DOWN





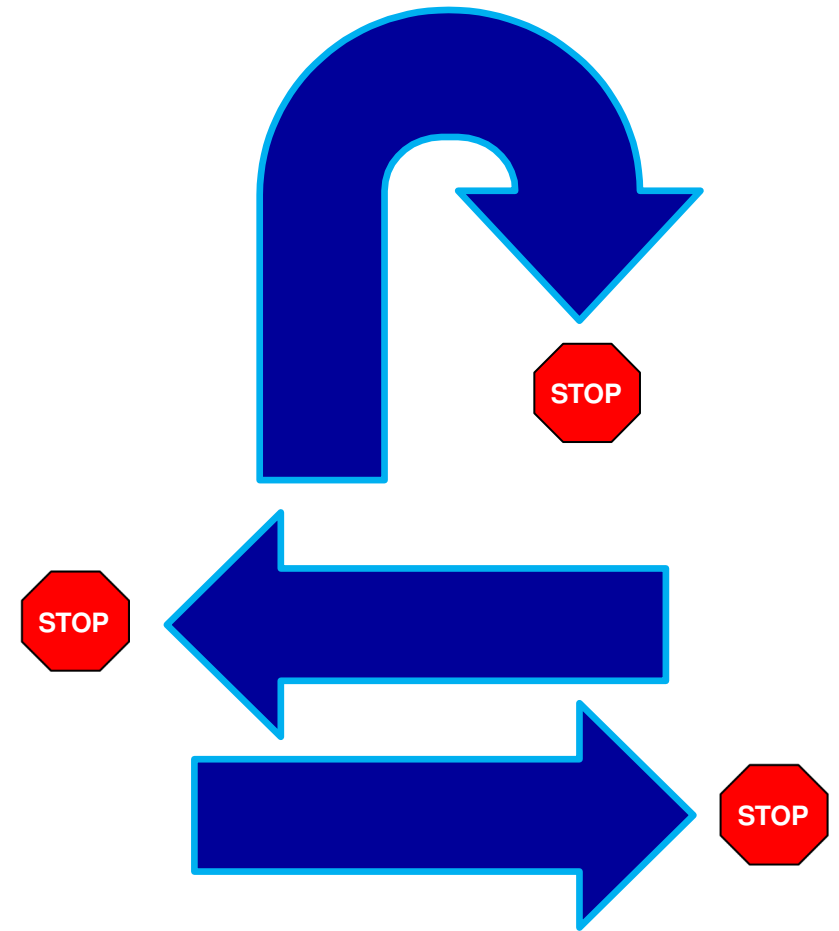
90° TURN LEFT STAND

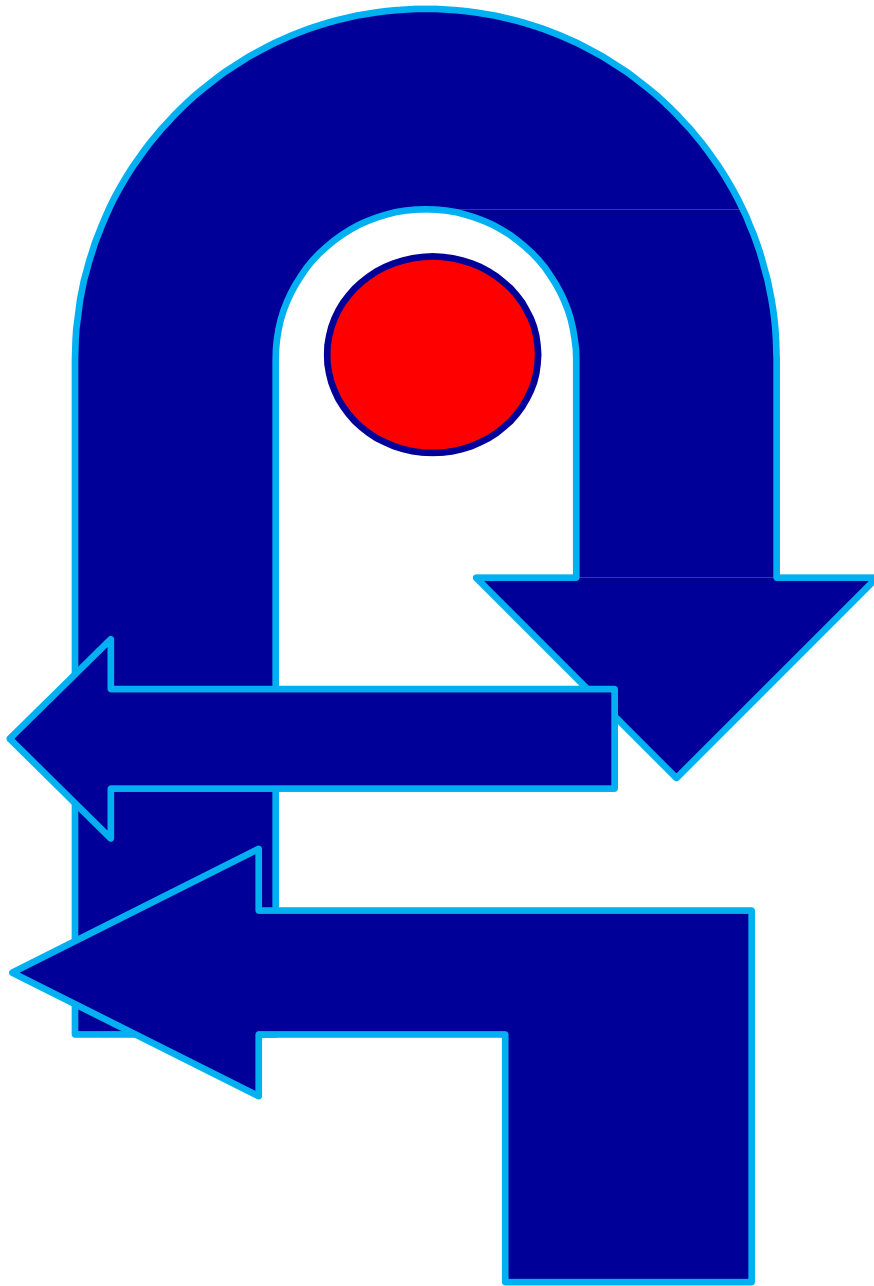
90° TURN LEFT 

90° TURN LEFT DOWN

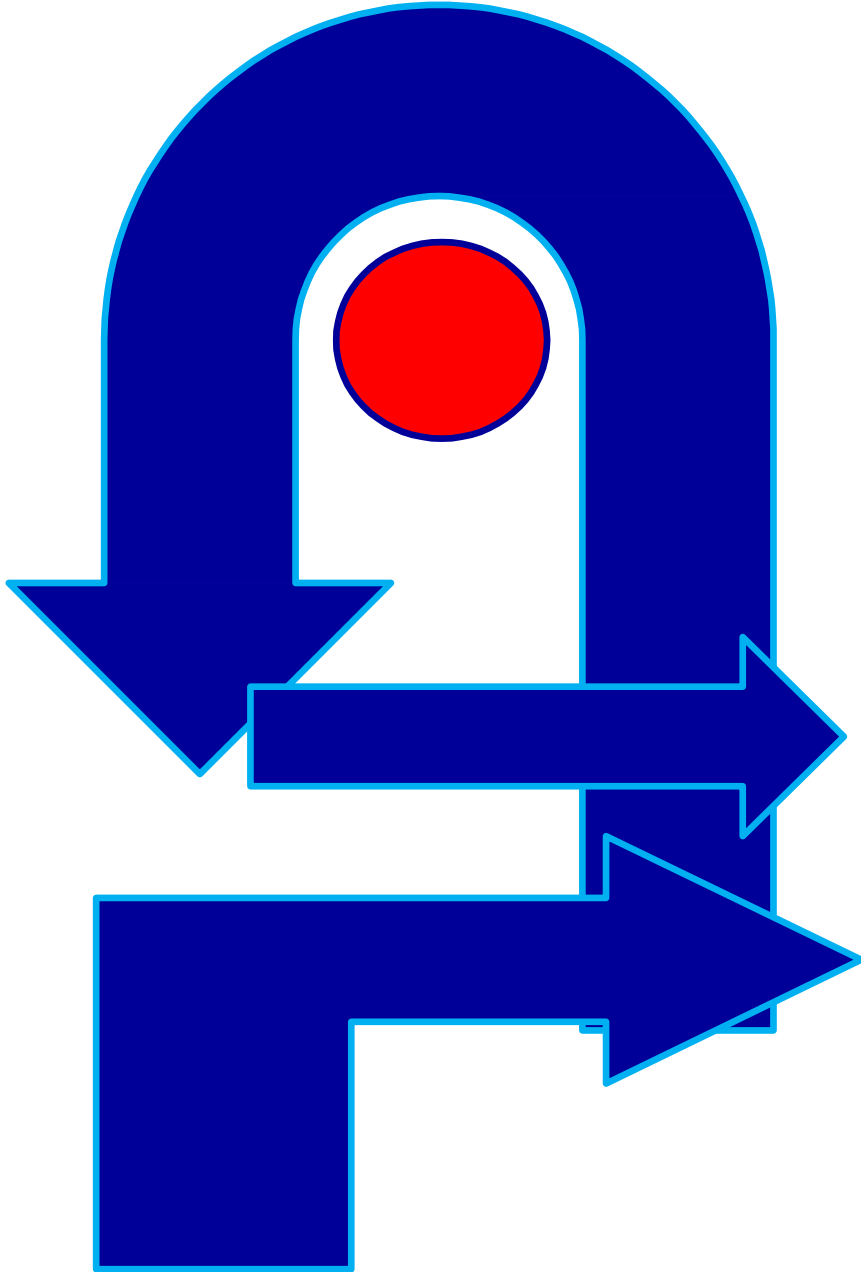


CALL FRONT
SIDE STEP
LEFT
SIDE STEP
RIGHT





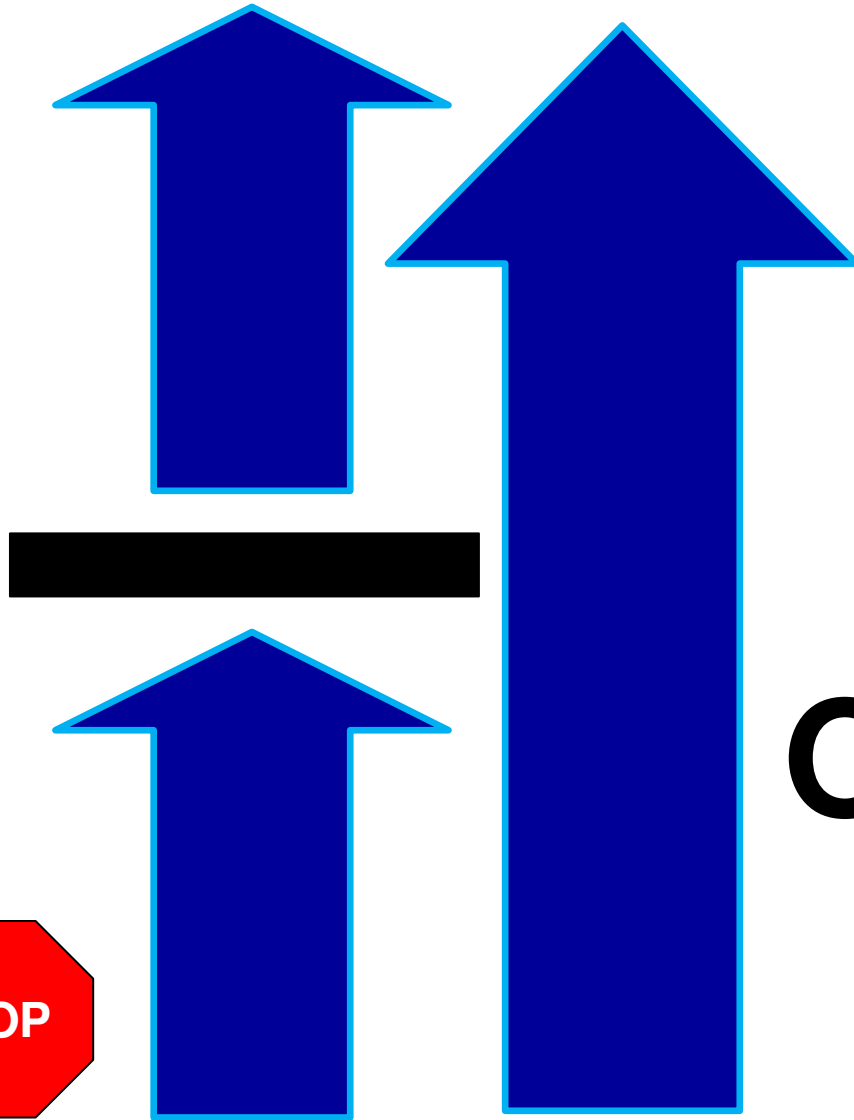
**90° TURN
LEFT
AROUND
CONE**



**90° TURN
RIGHT
AROUND
CONE**



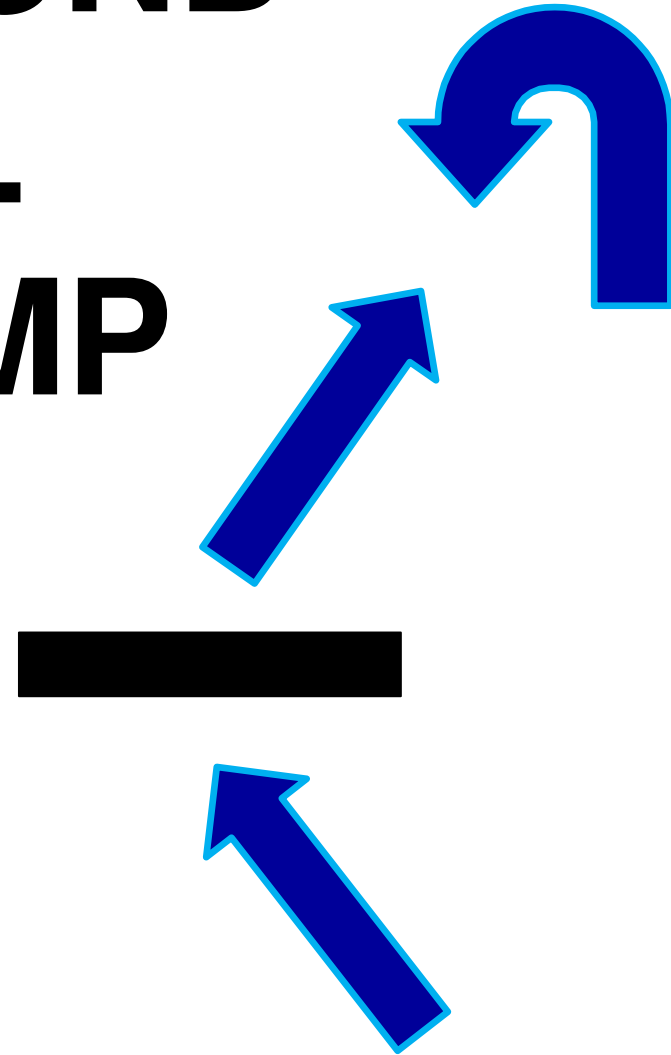
**MOVING SIT
WALK AROUND**

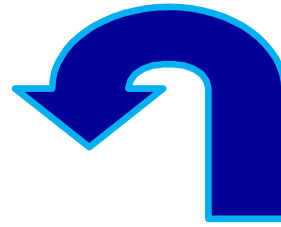


**RECALL
OVER JUMP**

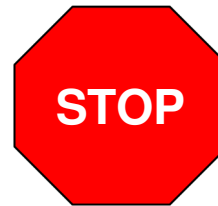


TURN AROUND RECALL OVER JUMP





**TURN AROUND
BACK AWAY**



**DOWN
RECALL**

